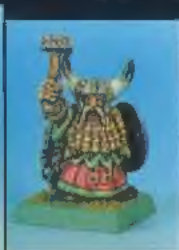


# CITADEL MINIATURES



CATALOGUE

# CITADEL<sup>®</sup> MINIATURES

## CATALOGUE

### Section Four

Compiled by Simon Smith and Peter Graylish

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*Citadel Miniatures are supplied unpainted. Citadel Miniatures contain lead which may be harmful if chewed or swallowed. Citadel Miniatures are not recommended for children under 14 years of age.*

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# Welcome to the fourth Citadel Catalogue, a comprehensive update of the latest metal and plastic Citadel miniatures, plus all the most recent Games Workshop games and supplements.

## Citadel Miniatures

Citadel Miniatures manufacture the largest range of high quality metal and plastic gaming miniatures in the world. Our Citadel designers work alongside the Games Workshop game designers ensuring that all our models are suitable for use by collectors, modellers and everyone who plays Games Workshop games.

Everybody involved with the design of one of our new miniatures is a keen gamer - from the person who develops the initial concept, through the designer of the original model to the guy who does the final casting in white metal. Citadel miniatures are made by gamers for gamers. Along every step of the way, the miniatures are carefully examined to make sure that they are as perfect as possible.

## The Citadel Catalogues

The first Citadel Catalogue was separated into two sections: Warhammer 40,000 and Warhammer Fantasy miniatures, along with a comprehensive games listing. Sections Three and Four update both these major ranges, and also include Epic scale miniatures, plastics, and the latest Games Workshop games.

To make it easy to find what you need, we've divided the catalogue into sections - Warhammer 40,000, Warhammer Fantasy and Epic. Each section is broken down into specific ranges. The Warhammer 40,000 section of the Fourth Catalogue contains the latest Eldar and Space Marines releases, for example.

We have tried to make the Citadel Catalogues into the most complete reference source for Citadel miniatures ever by presenting every single miniature possible in all its glory. These catalogues are an invaluable aid to anybody who collects Citadel miniatures, allowing you to plan your next purchases and find exactly the right model for your army.

We have attempted to show every model at actual size and with all its individual components so that you can choose the exact miniatures or parts you require.

Where appropriate, each model has been shown on a plastic slottabase of the correct size for use in our games. When you buy a model you'll automatically get the correct size slottabase you need. 'Flying' models come with a clear plastic flying base.

Many of our models now come with separate plastic arms, weapons, shields or horses, which allows you to customise your miniatures. Where possible, we've illustrated these extras on the same page, or given examples of the completed models. The correct sprues will always be included when you buy your models.

## Multi-piece models

Some of our more complicated models are made of a large number of pieces. So that you can see exactly what you get with these models, we have illustrated each component separately as well as showing the completed model. We have also included construction diagrams where it isn't obvious how the models go together.

Note that our complicated multi-part models are intended for enthusiasts and you really do require a moderate level of skill to assemble them. They can certainly prove too difficult for young or inexperienced modellers. Please do not order them if you are uncertain of your skill!

## How to Buy Citadel Miniatures

The very best way to buy Citadel miniatures is at a Games Workshop store where you'll be able to examine the models at first hand. All our Games Workshop staff are collectors and gamers like yourself so they will be glad to help you choose exactly which miniatures you require, or offer advice on how to prepare and paint your models.

Every Games Workshop store has a wide selection of painted models, and runs regular painting sessions for beginners.



The majority of the models illustrated here are readily available from Games Workshop stores and other good hobby stores, however the range is so huge that only our mail-order department can supply everything.

We have included full details on the Games Workshop Mail Order service in the enclosed price list. If you have any questions about the availability of miniatures featured in this catalogue or indeed any other Citadel models give us a ring on 0773-713213 and our expert staff will do their best to help.

## Updating your Citadel Catalogue

Obviously this catalogue will soon be out of date as our designers produce many new and exciting models every month, and eventually these new models will be gathered together into the Fifth Citadel Catalogue. In the meantime you can keep totally up to date by reading White Dwarf, Games Workshop's monthly magazine. This magazine contains news and details of all the latest releases from the Citadel & Marauder design teams, plus articles on painting and modelling as well as regular features on all your favourite games.

## IMPORTANT

Citadel miniatures and Marauder miniatures are intended for collectors, modellers and gamers.

### THEY ARE NOT TOYS.

Our metal models contain lead which can be harmful if ingested, but there is no real danger if you are sensible. Please follow these simple instructions:

Please do not put them in your mouth or lick them. Do not buy them for or give them to small children.

Our miniatures should never be given to children under 14, nor to anyone who you cannot trust not to suck them.

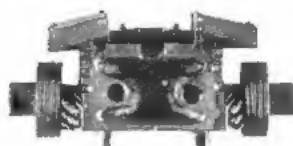
Citadel miniatures are supplied unpainted and without banners. For painting your miniatures we recommend you use Citadel paints and brushes. Where our models require construction, we recommend you use Citadel polystyrene cement and Citadel superglue.

# SPACE WOLVES DREADNOUGHT

## BJORN THE FELL-HANDED

THE COMPLETE  
BJORN THE FELL-HANDED  
CONSISTS OF:

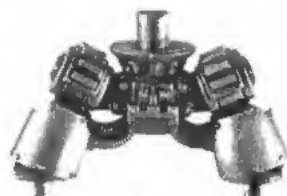
- 1 x SARCOPHAGUS
- 1 x REAR BODY
- 1 x LOWER BODY
- 1 x LEGS
- 2 x FOOT
- 1 x POWER PLANT
- 1 x ASSAULT CANNON
- 1 x LIGHTNING CLAW ARM
- 1 x LIGHTNING CLAW
- 1 x AUTO LAUNCHER
- 1 x BANNER POLE 2



REAR BODY  
0425/11



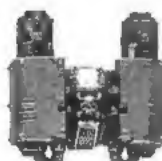
LOWER BODY  
0425/2



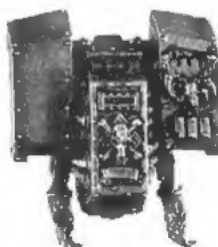
LEGS  
0425/3



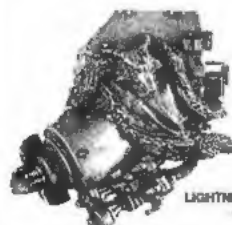
BANNER POLE 2  
0427/15



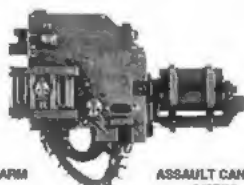
POWER PLANT  
0425/4



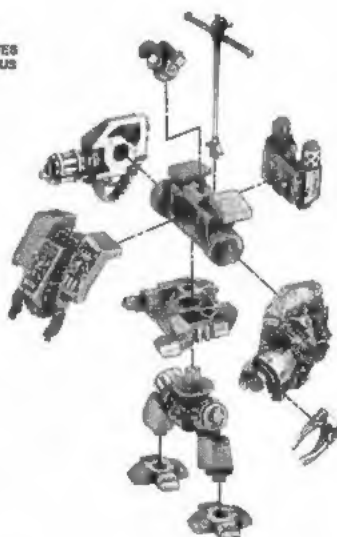
SPACE WOLVES  
SARCOPHAGUS  
0427/10



LIGHTNING CLAW ARM  
0427/13



ASSAULT CANNON  
0427/16



LIGHTNING CLAW  
0427/14



FOOT  
0425/5



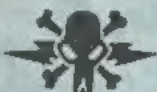
AUTO LAUNCHER  
0425/7

## BJORN THE FELL-HANDED SPACE WOLVES DREADNOUGHT

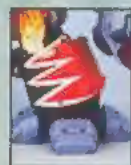
Bjorn the Fell-Handed is a mighty totem of the Space Wolves fighting history. His massive Dreadnought armour is an honoured Chapter artifact that represents an unbroken link through the centuries to the Space Wolves' legendary founder Leman Russ. Bjorn actually fought alongside Russ during the early days of the Space Wolves Chapter and he is a potent reminder of those epic times.

Between battles Bjorn's armour is constantly maintained by the Chapter's Iron Priests, Rune Priests and Artificers.

Within the armour Bjorn rests, gathering his strength, awaiting the moment when his awesome power is needed by the Space Wolves and once more he has to crush their foes.



LEMAN'S BADGE



PACK MARKING



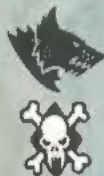
RAGNAR'S BADGE



ARMY BADGE



BJORN'S BANNER depicts him as a powerful member of the Blood Claws in the days of Leman Russ.



Amongst the trophies and icons displayed by Bjorn are badges and markings which refer to his early days as a warrior with the famed Leman Russ. The black, red and white pack marking is an archaic form of those currently in use by the Space Wolves.

Leman's badge marks Bjorn as having fought alongside Russ in ancient times. The badge of Ragnar and the army badge are additions to Bjorn's heraldry and simply refer to his being a part of Ragnar's current task force.



ASSAULT CANNON

### BJORN'S WEAPONS

Over the centuries Bjorn has wielded an enormous variety of different weapons. He is currently armed with an assault cannon and a lightning claw, the latter having an additional heavy flamer attached. Despite the vast destructive potential of this wargear it is his fighting spirit, legendary personality and battlefield experience which are Bjorn's strongest weapons.



LIGHTNING CLAW WITH HEAVY FLAMER

# BLOOD ANGELS DREADNOUGHT

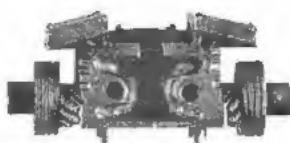
## BLOOD ANGEL DREADNOUGHT

### THE COMPLETE BLOOD ANGELS DREADNOUGHT

CONSISTS OF:  
1 x SARCOPHAGUS 1  
1 x REAR  
1 x REAR BODY  
1 x LOWER BODY  
1 x LEGS  
2 x FOOT  
1 x BACK SECTION  
1 x MULTIMELTA  
1 x POWER FIST ARM  
1 x POWER FIST  
1 x AUTO LAUNCHER  
1 x BANNER POLE 1



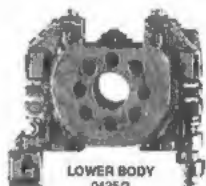
EXAMPLE OF COMPLETED DREADNOUGHT



REAR BODY  
0425/11



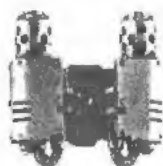
BANNER POLE 1  
0425/12



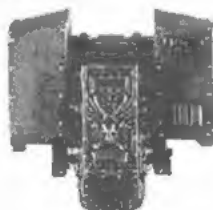
LOWER BODY  
0425/2



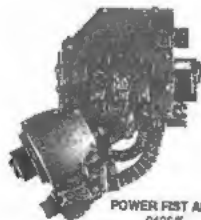
LEGS  
0425/9



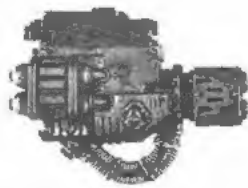
BACK SECTION  
0425/4



SARCOPHAGUS 1  
0425/1



POWER FIST ARM  
0425/5



MULTIMELTA  
0425/3



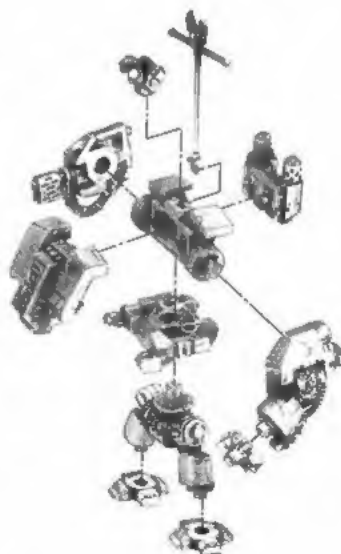
POWER FIST  
0425/6



FOOT  
0425/8



AUTO LAUNCHER  
0425/7







## ULTRAMARINES SPACE MARINE ASSAULT SQUAD

Ultramarines assault troops are ever at the forefront of the most hard-fought battles in the galaxy. Equipped with powerful jump packs to quickly seize objectives, and armed with a chainswords, plasma pistols and other deadly hand-to-hand weapons, Space Marine assault troops are some of the toughest close combat warriors in the Imperium.

The Ultramarines are amongst the oldest and most renowned Space Marine Chapters. They are famous not only for their many victories in battle but also for their strict adherence to the Imperial orthodoxy laid out in the Codex Astartes. This great manual, set down by the Emperor himself, covers all aspects of the Chapter's life from details of uniform and markings to grand strategy.

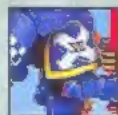


ULTRAMARINES SPACE MARINES WITH JUMP PACKS

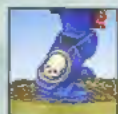
The Codex Astartes lays down a strict system of identification by giving each company a distinctive colour. The Company shown has yellow markings which appear most notably on the warrior's shoulder pad trim. The squad sergeant is distinguished by his red helmet and the red skull applied to his Chapter badge.



JUMP PACK MARKINGS



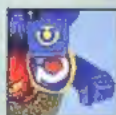
SQUAD  
BADGE



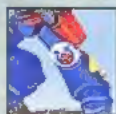
ARMY  
BADGE



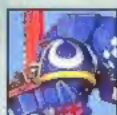
THE SQUAD SERGEANT



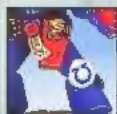
SERGEANT'S  
CHAPTER  
BADGE



SERGEANT'S  
HONOUR  
BADGE



CHAPTER  
BADGE



HONOUR  
BADGE

# SPACE MARINES

## BLOOD ANGEL DEATH COMPANY



BLOOD ANGEL DEATH  
COMPANY TROOPER 1  
0424/3



BLOOD ANGEL DEATH  
COMPANY TROOPER 2  
0424/4



BLOOD ANGEL DEATH  
COMPANY TROOPER 3  
0424/2



BLOOD ANGEL  
DEATH COMPANY  
0424/1

THESE MINIATURES ARE SUPPLIED WITH PLASTIC SPACE MARINE ARMS, CLOSE COMBAT AND BACKPACK SPRUES



EXAMPLES OF COMPLETED DEATH COMPANY

## JUMP PACK ASSAULT TROOPS



JUMP PACK TROOPER 1  
0426/2



JUMP PACK TROOPER 2  
0426/1



JUMP PACK SERGEANT  
0426/3



JUMP PACK  
0426/4

THESE MODELS ARE SUPPLIED WITH MARINE ARMS AND CLOSE COMBAT SPRUES



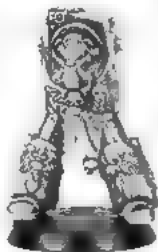
EXAMPLES OF COMPLETED JUMP PACK ASSAULT TROOPS

Designed by Jes Goodwin

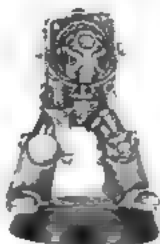
# TERMINATORS

## DEATHWING TERMINATORS

A DEATHWING TERMINATOR SQUAD MAY INCLUDE OTHER MODELS FROM OUR SPACE MARINE RANGES



DEATHWING  
TERMINATOR 1  
0609/7



DEATHWING  
TERMINATOR 1  
0609/1



DEATHWING  
TERMINATOR 2  
0609/2

### RIGHT ARM



HEAVY FLAMER  
0609/4



DEATHWING  
STORM BOLT  
0609/5



DEATHWING  
ASSAULT CANNON  
70050/11

### THE COMPLETE DEATHWING

- 1 x BODY
- 1 x LEFT ARM
- 1 x RIGHT ARM

THE SERGEANT TERMINATOR  
IS ALSO SUPPLIED WITH

- 1 x BACK BANNER
- 1 x SHIELD

### THE DEATHWING TERMINATORS ARE AVAILABLE AS A BOXED SET

- 1 x SERGEANT BODY
- 4 x TERMINATOR BODIES
- 4 x STORM BOLTERS
- 1 x HEAVY FLAMER
- 1 x BACK BANNER
- 1 x STORM SHIELD
- 1 x POWER SWORD
- 1 x CHAINFIST
- 4 x POWER GLOVE

### LEFT ARM



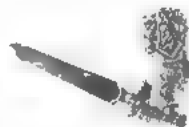
DEATHWING  
CHAINFIST  
0609/6



DEATHWING  
POWER GLOVE  
0609/8



DEATHWING  
SHIELD  
0609/9



DEATHWING  
POWER SWORD  
0609/3



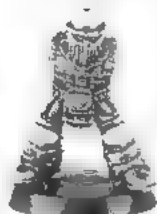
DEATHWING  
BACK BANNER  
0609/10



EXAMPLES OF COMPLETED DEATHWING TERMINATORS

Designed by Jes Goodwin

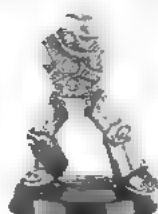
# SPACE MARINES



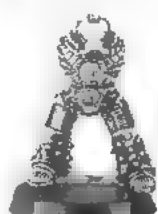
SPACE MARINE  
MK2 'CRUSADE' ARMOUR  
70106/46



SPACE MARINE  
MK6 'MAXIMUS' ARMOUR  
70106/44



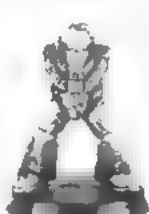
SPACE MARINE  
MK4 'MAXIMUS' ARMOUR  
70106/47



SPACE MARINE  
MK5 'HERESY' ARMOUR  
70106/48



SPACE MARINE  
MK6 ARMOUR 1  
70106/48



SPACE MARINE  
MK6 ARMOUR 2  
70106/49



SPACE MARINE  
MK6 ARMOUR 3  
70110/42



SPACE MARINE  
MK6 ARMOUR 4  
70110/43



SPACE MARINE  
MK7 ARMOUR 1  
70106/50



SPACE MARINE  
MK7 ARMOUR 2  
70106/51



SPACE MARINE  
MK7 ARMOUR 3  
70106/51



SPACE MARINE  
MK8 'ERRANT' ARMOUR  
70106/57



SPACE MARINE  
MK7 ARMOUR 5  
70106/55



SPACE MARINE  
MK7 ARMOUR 6  
70106/56

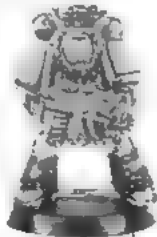


SPACE MARINE  
MK7 ARMOUR 7  
70106/54



SPACE MARINE  
MK8 'ERRANT' ARMOUR  
70106/57

THESE MINATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE APRON SPRUE AND A SPACE MARINE BOLTER AND BACKPACK SPRUE.

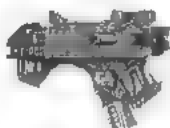


EXAMPLES OF COMPLETED MK7, MK6 AND MK5 SPACE MARINES.



# SPACE MARINES

## SPACE MARINE DEVASTATORS



HEAVY BOLTER  
0813/8



IMPERIAL LASCANNON  
0813/5



MISSILE LAUNCHER  
0813/4



MK7 SPACE MARINE  
DEVASTATOR 1  
0813/2

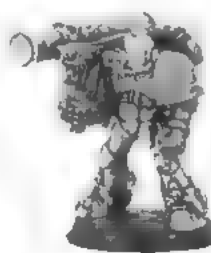
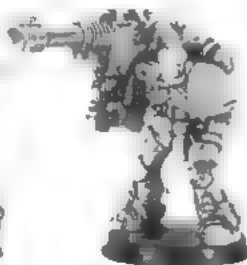
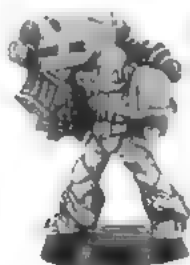


0422/7

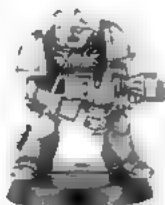


MK7 SPACE MARINE  
DEVASTATOR 2  
0813/3

THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE ARM SPRUE AND A PLASTIC SPACE MARINE BACKPACK SPRUE.



## SPACE MARINES WITH SPECIAL WEAPONS



WITH FLAMER  
0819/4



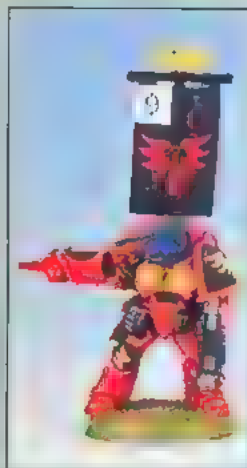
WITH MELTA GUN  
0808/2



SPACE MARINE  
WITH PLASMA GUN  
0421/2

THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE BACKPACK SPRUE.

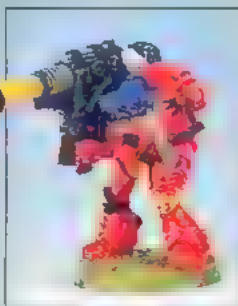
## SPACE MARINE BLOOD ANGEL DEVASTATORS



SERGEANT

The Devastator Squads of the Blood Angels Chapter are distinguished from the Tactical Squads by their blue helmets. Otherwise they display standard Blood Angel insignia: bright red armour with predominantly black markings. The Sergeant and Veteran trooper have reversed shoulder pad schemes to denote rank: each can lead a five-man combat squad into battle.

The Sergeant's banner displays the squad number in this case nine, and each Space Marine displays the squad badge on their right kneepad.



WITH LASCANNON



WITH HEAVY  
PLASMA GUN



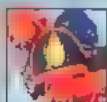
WITH MISSILE LAUNCHER



WITH HEAVY BOLTER



SERGEANT'S  
BANNER



2ND COMPANY BADGES



SERGEANT'S  
HONOUR  
BADGE



SQUAD  
BADGE



CHAPTER BADGES



ARMY BADGES



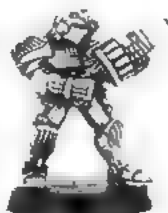
A COMPLETE BLOOD ANGELS DEVASTATOR SQUAD

# IMPERIAL

## ADEPTUS ARBITES



ADEPTUS ARBITES  
CHAMPION WITH SHOTGUN  
72401/4



ADEPTUS ARBITES WITH  
GRENADE LAUNCHER  
72401/3



ADEPTUS ARBITES  
WITH BOLTER  
72400/2



ADEPTUS ARBITES  
WITH SHOTGUN  
72400/1

## IMPERIAL PSYKERS



PSYKER 1  
72410/2



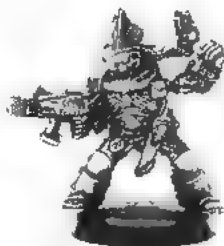
PSYKER 2  
72410/1



PSYKER 3  
72410/2

## SPACE WOLVES SCOUT SERGEANTS

THE COMPLETE WOLF SCOUT  
SERGEANTS CONSIST OF  
1 x WOLF SCOUT SERGEANT  
1 x WOLF SCOUT BACKPACK



WOLF SCOUT  
SERGEANT 1  
70005/4



WOLF SCOUT  
SERGEANT 2  
70005/2



WOLF SCOUT  
SERGEANT 3  
70005/3



WOLF SCOUT  
BACKPACK  
70005/1

# IMPERIAL

## OGRYNS



HEAD 1  
72420/3



HEAD 2  
72420/1



HEAD 3  
72420/2



TORSO 1  
72420/5



TORSO 2  
72420/7



TORSO 3  
72420/10



GUN 1  
72420/9



GUN 2  
72420/8



GUN 3  
72420/11



LEGS 1  
72420/4

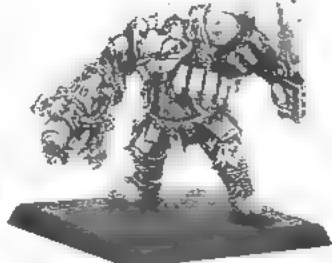


LEGS 2  
72420/5

THE COMPLETED OGRYN  
CONSIST OF:

- 1 x HEAD
- 1 x TORSO
- 1 x GUN
- 1 x LEGS

PLEASE NOTE TORSO 3  
WILL ONLY FIT WITH GUN 3



EXAMPLES OF COMPLETED OGRYNS





ULTHWE GUARDIANS SQUAD ARMED WITH CLOSE COMBAT WEAPONS



Each squad of Guardians is distinguished by a minor variation in its uniform – often in the colour of helmets, sashes, and weapons. A squad will often have its own unique helmet patterning, and a selection of common styles is illustrated here. Although we have chosen Ulthwe Guardians, the same applies to all the Craftworlds.



ULTHWE JET BIKE



ULTHWE ANTI-GRAV PLATFORM WITH TASCANNON



WARLOCK WITH SINGING SPEAR

## WARLOCKS OF ULTHWE

The traditional colours of each Craftworld are reflected in the uniforms of its Guardians. These same colours commonly appear on the robes of the Craftworld's leaders and psykers. Together with the use of the Craftworld rune, these theme colours identify the Craftworld to which any Eldar belongs.

Farseers and Warlocks can easily be identified by their force weapons and distinctive Wrauthbone helmets.



WARLOCK WITH FORCE SWORD

# ELDAR GUARDIANS



GUARDIAN 1  
RTB17/3



GUARDIAN 2  
71584/21



GUARDIAN 3  
71584/20



GUARDIAN 4  
71584/30



GUARDIAN 5  
RTB17/4



GUARDIAN 6  
71584/19



GUARDIAN 7  
71584/25



GUARDIAN 8  
71584/16



GUARDIAN 9  
71584/26



GUARDIAN 10  
71584/23



GUARDIAN 11  
71584/28



GUARDIAN 12  
RTB17/1



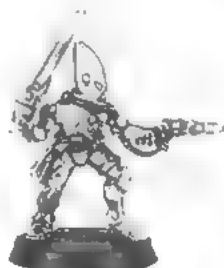
GUARDIAN 13  
71584/22



GUARDIAN 14  
71584/29

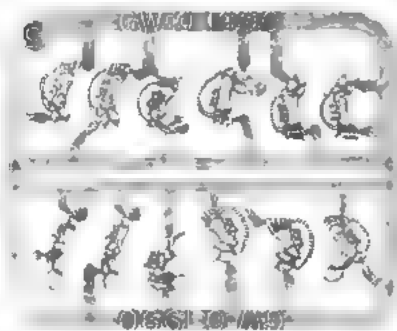


GUARDIAN 15  
71584/17

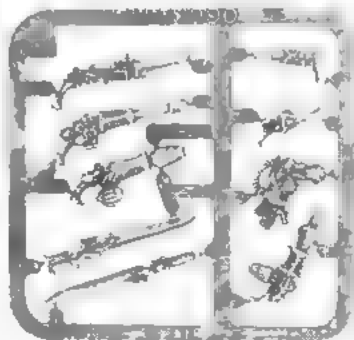


EXAMPLES OF COMPLETED ELDAR GUARDIANS

THESE MODELS ARE SUPPLIED WITH AN ELDAR ARMS SPRUE AND AN ELDAR WEAPONS SPRUE AS STANDARD



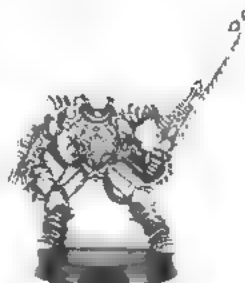
ELDAR ARMS SPRUE 00825



ELDAR WEAPONS SPRUE 100613

# PHOENIX LORDS

## KARANDRAS – THE SHADOW HUNTER

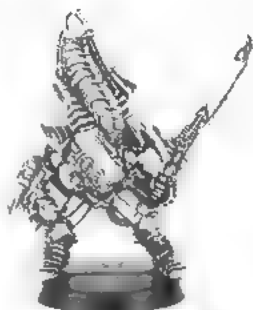


KARANDRAS BODY  
71501/1

THE COMPLETED KARANDRAS  
CONSISTS OF  
1 x KARANDRAS BODY  
1 x KARANDRAS HEAD



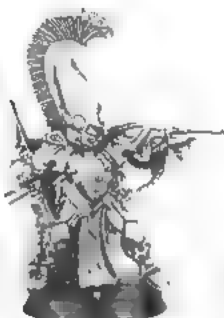
KARANDRAS HEAD  
71501/2



EXAMPLE OF COMPLETED  
KARANDRAS

## ASURMEN – THE HAND OF ASURYAN

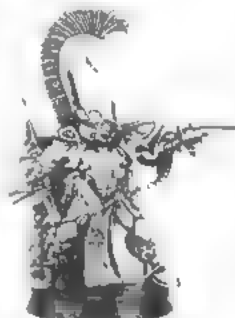
THE COMPLETED ASURMEN CONSISTS OF  
1 x ASURMEN BODY  
1 x ASURMEN BANNER POLE



ASURMEN BODY  
71503/1



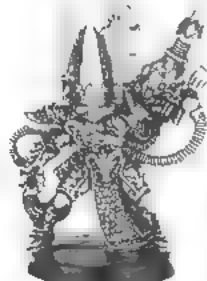
ASURMEN  
BANNER POLE  
71503/2



EXAMPLE OF COMPLETED  
ASURMEN

## FUEGAN – THE BURNING LANCE

THE COMPLETED FUEGAN  
CONSISTS OF  
1 x FUEGAN BODY  
1 x FIRE AXE



FUEGAN  
71502/1



FIRE AXE  
71502/2



EXAMPLE OF COMPLETED  
FUEGAN – THE BURNING LANCE

# PHOENIX LORDS

## MAUGAN-RA – THE HARVESTER OF SOULS

THE COMPLETED MAUGAN-RA CONSISTS OF  
1 x MAUGAN-RA BODY  
1 x MAUGAN-RA BACKPACK  
1 x MAUGETAR



MAUGAN-RA  
BODY  
71504/1



71504/2



BACKPACK  
71504/3



EXAMPLE OF COMPLETED  
MAUGAN-RA

## JAIN ZAR – THE STORM OF SILENCE

THE COMPLETED JAIN ZAR  
CONSISTS OF  
1 x JAIN ZAR BODY  
1 x LEFT ARM AND BLADE OF  
DESTRUCTION  
1 x RIGHT HAND AND SILENT DEATH



JAIN ZAR  
71505/1



LEFT ARM AND BLADE  
OF DESTRUCTION  
71505/2



RIGHT HAND AND  
SILENT DEATH  
71505/3



EXAMPLE OF COMPLETED JAIN ZAR

## BAHARROTH – THE CRY OF THE WIND

THE COMPLETED BAHARROTH  
CONSISTS OF  
1 x BAHARROTH BODY  
1 x SWOOPING HAWK EXARCH WINGS



BAHARROTH BODY  
71506/1



SWOOPING HAWK  
EXARCH WINGS  
71506/2



EXAMPLE OF COMPLETED  
BAHARROTH



# ELDAR AVATAR

## AVATAR

### THE COMPLETED ELDAR AVATAR

CONSISTS OF

1 x AVATAR TORSO

1 x AVATAR LEGS

1 x AVATAR MANE

1 x BLOODY HAND

1 x RIGHT ARM AND SWORD



EXAMPLE OF THE COMPLETED ELDAR AVATAR

BLOODY HAND  
0430/4



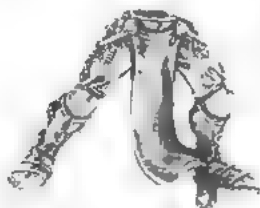
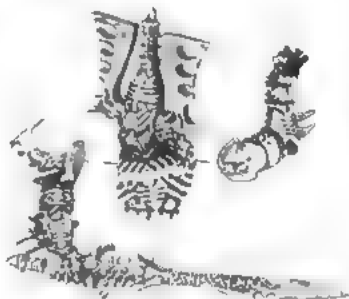
RIGHT ARM AND SWORD  
0430/3



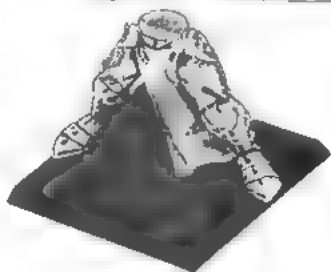
AVATAR TORSO  
0430/2



AVATAR MANE  
0430/5



AVATAR LEGS  
0430/1



# ELDAR

## FARSEER



FARSEER  
71800/3

## ELDRAD ULTHRAN – FARSEER OF ULTHWE



ELDRAD ULTHRAN  
71500/1

## WARLOCKS



WARLOCK AND  
FORCE ROD 1  
71600/4



WARLOCK AND  
FORCE ROD 2  
71600/2



WARLOCK AND  
SINGING SPEAR  
71600/7



WARLOCK AND  
WITCH BLADE 1  
71600/5



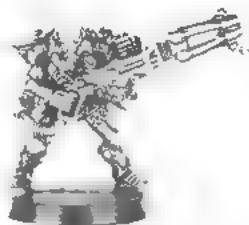
WARLOCK AND  
WITCH BLADE 2  
71800/1



WARLOCK AND  
WITCH BLADE 3  
71800/6

# ELDAR

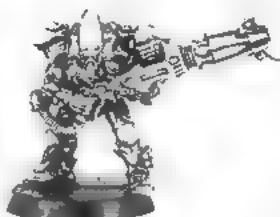
## WARP SPIDER ASPECT WARRIORS



WARP SPIDER 1  
71635/1



WARP SPIDER 2  
71635/2



WARP SPIDER 3  
71635/3

## WARP SPIDER EXARCH



EXAMPLE OF COMPLETED  
WARP SPIDER EXARCH



WARP SPIDER  
71571/1

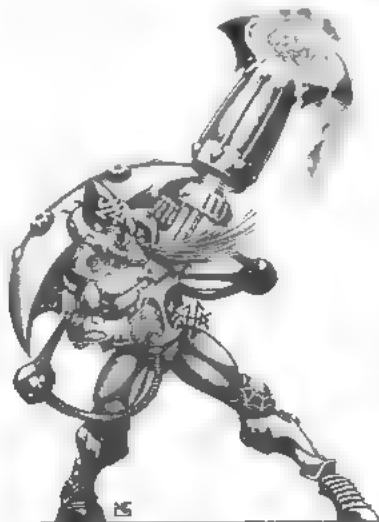
THE COMPLETED WARP SPIDER  
EXARCH CONSISTS OF  
1 x WARP SPIDER EXARCH BODY  
1 x WARP SPIDER EXARCH CARAPACE  
1 x WARP SPIDER DEATH SPINNER



WARP SPIDER  
EXARCH CARAPACE  
71571/2



WARP SPIDER  
DEATH SPINNER  
71571/3



# HEAVY WEAPONS

## GUN CREW



GUNNER WITH  
SHURIKEN CATAPULT  
716109



GUNNER WITH SHURIKEN  
CATAPULT AND HELMET  
716105



SPOTTER WITH  
HELMET  
716108



SPOTTER WITH  
GOOGLES  
716107

## ANTI-GRAV WEAPONS PLATFORM



EXAMPLE OF COMPLETED  
ANTI-GRAV WEAPONS PLATFORM



ANTI-GRAV PLATFORM  
716106

ANTI-GRAV WEAPONS  
PLATFORM CONSISTS OF  
1 x ANTI-GRAV PLATFORM  
1 x WEAPON SHIELD  
1 x HEAVY WEAPON  
1 x GUNNER  
1 x SPOTTER



D-CANNON  
0716172



WEAPON SHIELD  
043212



SCATTER LASER  
716101



HEAVY PLASMA GUN  
716104



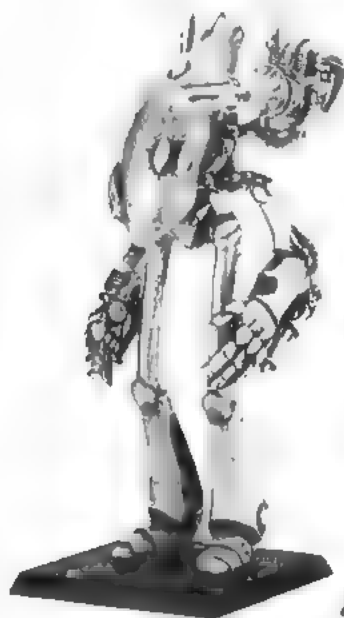
LAS CANNON  
716102

# ELDAR

## ELDAR DREADNOUGHT

THE COMPLETED ELDAR  
DREADNOUGHT CONSISTS OF:

- 1 x HEAD
- 1 x POWER PLANT
- 1 x TORSO
- 1 x LEFT LEG
- 1 x RIGHT LEG
- 1 x LEFT ARM
- 1 x RIGHT ARM
- 1 x WEAPON



EXAMPLE OF COMPLETED ELDAR DREADNOUGHT

RIGHT ARM

71610/11



LEFT ARM

716 0/12



D - CANNON

71610/10



RIGHT ARM 2

0435/4



SCATTER LASER

71610/1



LEFT ARM 2

0435/5



MISSILE LAUNCHER

71610/3



LAS CANNON

71610/2



HEAVY PLASMA GUN

71610/4



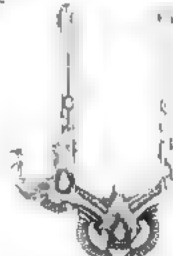
TORSO

0432/1



POWER PLANT

0435/2



HEAD

0435/3



LEFT LEG

0435/8



RIGHT LEG

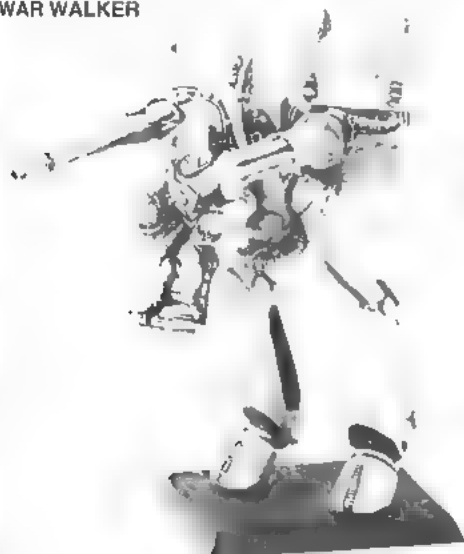
0435/7





# ELDAR

## WAR WALKER



EXAMPLE OF COMPLETED ELDAR WAR WALKER



SCATTER LASER  
71610/1



LAS CANNON  
71610/2



MISSILE LAUNCHER  
71510/3



HEAVY PLASMA GUN  
71510/4



TORSO  
0432/1



WEAPON SHIELD  
0432/12



LEFT LEG  
0432/14



RIGHT LEG  
0432/13



POWER PLANT  
0432/2



WAR WALKER  
GUARDIAN  
0432/5

### THE COMPLETED ELDAR WAR WALKER CONSISTS OF:

- 1 x WAR WALKER GUARDIAN
- 1 x TORSO
- 1 x POWER PLANT
- 2 x WEAPON SHIELD
- 2 x WEAPONS
- 1 x LEFT LEG
- 1 x RIGHT LEG

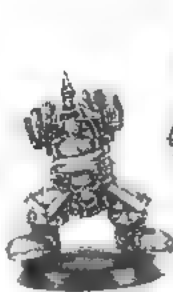


# ORKS

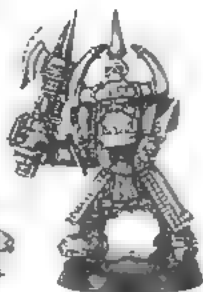
## GOFF NOBS



GOFF NOB 1  
70801/5



GOFF NOB 2  
70801/2



GOFF NOB 3  
70801/1



GOFF NOB 4  
70801/3



GOFF NOB 5  
70801/4

## GOFF SKARBOYZ



GOFF SKARBOY 1  
70800/3



GOFF SKARBOY 2  
70800/4



GOFF SKARBOY 3  
70800/5

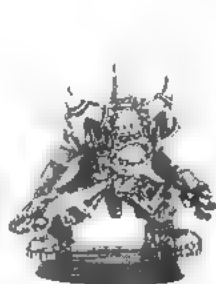
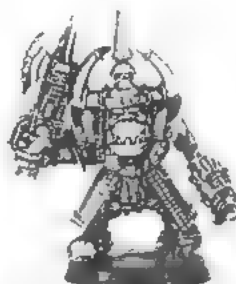
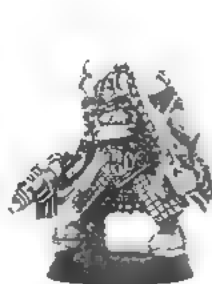
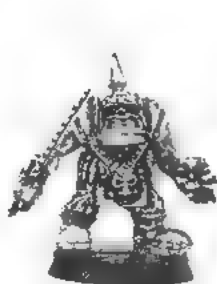


GOFF SKARBOY 4  
70800/1



GOFF SKARBOY 5  
70800/2

THESE MODELS ARE SUPPLIED WITH PLASTIC ORK ARMS AND WEAPONS SPRUES



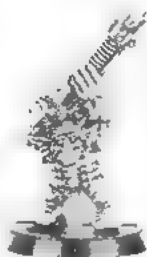
EXAMPLES OF COMPLETED GOFF NOBS AND SKARBOYZ

# GRETCHIN

## GRETCHIN



GRETCHIN 1  
70559/31



GRETCHIN 2  
70559/33



GRETCHIN 3  
70559/32



GRETCHIN 4  
70559/27



GRETCHIN 5  
70559/29



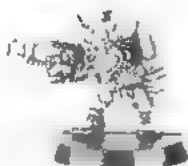
GRETCHIN 6  
70559/26



GRETCHIN 7  
70559/30



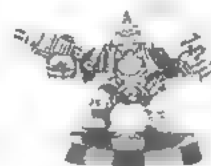
GRETCHIN 8  
70559/28



GRETCHIN 9  
70559/37



GRETCHIN 10  
70559/35



GRETCHIN 11  
70559/38



GRETCHIN 12  
70559/39



GRETCHIN 13  
70559/34



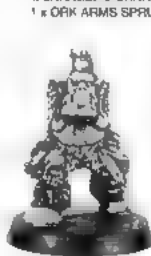
GRETCHIN 14  
70559/36

# ORKS

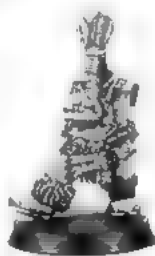
## Snakebites

THE COMPLETED SNAKEBITE ORKS CONSIST OF:  
1 x SNAKEBITE ORK BODY  
1 x SNAKEBITE BANNER  
1 x ORK ARMS SPRUE

THESE MODELS ARE SUPPLIED WITH A PLASTIC ORK ARMS SPRUE AS STANDARD



SNAKEBITE 1  
70802/7



SNAKEBITE 2  
70802/5



70802/6



SNAKEBITE  
BANNER 1  
0434/1



EXAMPLE OF COMPLETED SNAKEBITE ORK

## Snakebite Boarboyz

THE COMPLETED SNAKEBITE BOARBOYZ CONSIST OF:  
1 x SNAKEBITE BOARBOYZ BODY  
1 x SNAKEBITE BOARBOYZ LEGS  
1 x SNAKEBITE BANNER  
1 x ORK ARMS SPRUE  
1 x BOAR SPRUE

THESE MODELS ARE SUPPLIED WITH A PLASTIC ORK ARMS SPRUE AND A PLASTIC BOAR SPRUE AS STANDARD



BOARBOYZ TORSO 1  
0434/5



BOARBOYZ TORSO 2  
0434/6



BOARBOYZ TORSO 3  
0434/7



BOARBOYZ LEGS 1  
0434/8



BOARBOYZ LEGS 2  
0434/9



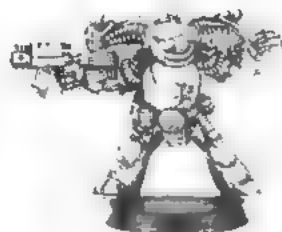
BOARBOYZ LEGS 3  
0434/10

EXAMPLES OF COMPLETED SNAKEBITE BOARBOYZ

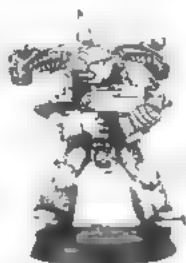


# CHAOS MARINES

## NURGLE PLAGUE MARINES



PLAGUE MARINE  
WITH BOLTER 1  
70460/2



PLAGUE MARINE  
WITH BOLTER 2  
70460/3



PLAGUE MARINE WITH  
CHAINSWORD AND BOLTER  
70460/1

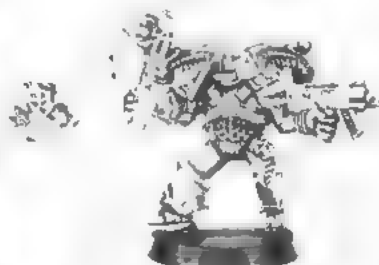
## WORLD EATERS OF KHORNE ASSAULT MARINES



WORLD EATERS  
ASSAULT MARINE 1  
70465/1



WORLD EATERS OF KHORNE  
ASSAULT MARINE 2  
70465/2



WORLD EATERS  
ASSAULT MARINE 3  
70465/3

## WORLD EATERS OF KHORNE



WORLD EATER 1  
70466/1



WORLD EATER 2  
70466/2



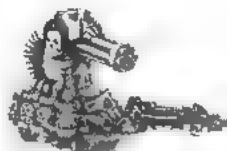
WORLD EATER 3  
70466/3

THESE MINIATURES ARE SUPPLIED WITH A CHAOS MARINE BACKPACK SPRUE AS STANDARD



# DAEMON ENGINES OF KHORNE

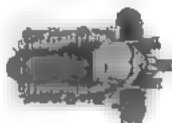
## BRASS SCORPION



THE COMPLETE  
BRASS SCORPION  
CONSISTS OF:  
1 x BRASS SCORPION BASE  
1 x SCORPION CANNON  
2 x POWER SAW



SCORPION CANNON  
078544/11



BRASS SCORPION BASE  
078544/10

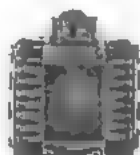


POWER SAW  
078544/12

## DOOM BLASTER



THE COMPLETE  
DOOM BLASTER  
CONSISTS OF:  
1 x DOOM BLASTER BASE  
1 x DOOM BLASTER LEFT  
MORTAR  
1 x DOOM BLASTER RIGHT  
MORTAR  
1 x BATTLE SCYTHE 3



DOOM BLASTER BASE  
078545/13



DOOM BLASTER LEFT  
MORTAR  
078545/14



DOOM BLASTER RIGHT  
MORTAR  
078545/15



BATTLE SCYTHE 3  
078545/16

## BLOOD REAPER



THE COMPLETE  
BLOOD REAPER  
CONSISTS OF:  
1 x SKULL CANNON  
1 x BLOOD REAPER LEFT  
TOWER  
1 x BLOOD REAPER RIGHT  
TOWER  
1 x BATTLE SCYTHE 4



BLOOD REAPER LEFT TOWER  
078546/16



BLOOD REAPER RIGHT TOWER  
078546/17



SKULL CANNON  
078546/19



BATTLE SCYTHE 4  
078546/20

# CHAOS TITAN

## BANELORD CHAOS TITAN OF KHORNE



EXAMPLE OF COMPLETED BANELORD TITAN

THE COMPLETE  
CHAOS TITAN  
CONSISTS OF:  
1 x HELLSTRIKE CANNON  
1 x HAVOC MISSILE RACK  
1 x HAVOC BANNER POLES  
1 x BLOODLETTER HEAD  
1 x HEAD CANNON  
1 x DOOMFIST  
1 x KHORNE TAIL  
1 x TITAN BODY SPRUE



HAVOC BANNER POLES  
0843/6



BLOODLETTER HEAD  
0843/1



HEAD CANNON  
0843/2



HAVOC MISSILE RACK  
0843/7



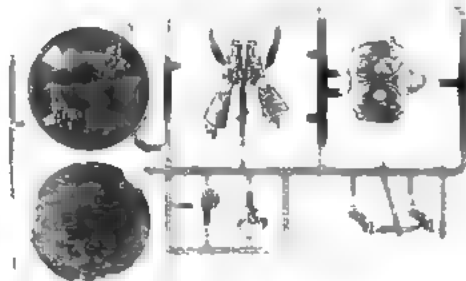
KHORNE TAIL  
0843/3



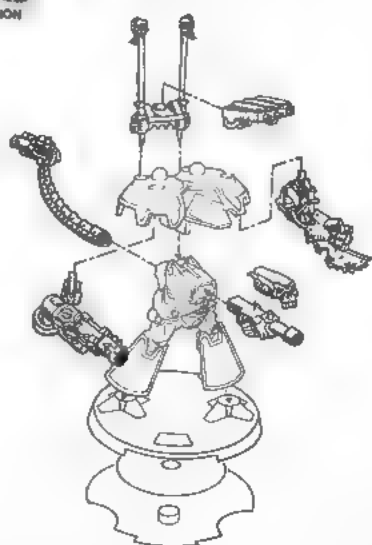
DOOMFIST  
0843/5



HELLSTRIKE CANNON  
0843/4



TITAN BODY SPRUE  
(NOT SHOWN AT ACTUAL SIZE)  
131186



# EPIC TZEENTCH

## TZEENTCH FIRE LORD

THE COMPLETED TZEENTCH FIRE LORD  
CONSISTS OF:  
1 x TZEENTCH FIRE LORD BODY  
1 x TZEENTCH FIRE LORD WINGS  
1 x PLASTIC FLYING BASE



EXAMPLE OF THE COMPLETED TZEENTCH FIRE LORD



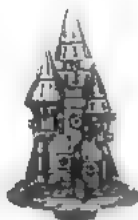
TZEENTCH FIRE  
LORD BODY  
78531/1



TZEENTCH FIRE  
LORD WINGS  
78531/2

## SILVER TOWERS OF TZEENTCH

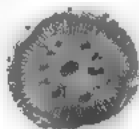
THE COMPLETED SILVER TOWERS OF  
TZEENTCH CONSIST OF:  
1 x SILVER TOWERS OF TZEENTCH TOWER  
1 x SILVER TOWERS OF TZEENTCH BASE  
1 x PLASTIC FLYING BASE



EXAMPLE OF THE COMPLETED SILVER TOWERS OF TZEENTCH



TZEENTCH TOWER  
078532/1



SILVER TOWER OF  
TZEENTCH  
078532/2

## DOOMWING



DOOMWING  
078533/1

THE COMPLETE DOOMWING  
CONSISTS OF:  
1 x DOOMWING  
1 x PLASTIC FLYING BASE





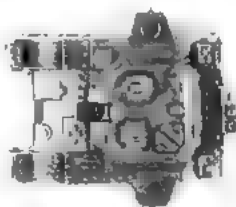
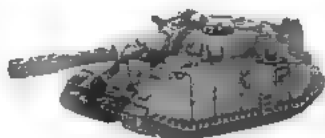
A STORMBLADE COMPANY LEADS AN ARMOURD SPEARHEAD



A CHAOS ARMY OF KHORNE MARCHES TO BATTLE

# IMPERIAL TANKS

## SHADOWSWORD



SHADOWSWORD CHASSIS  
076054/4

THE COMPLETE SHADOWSWORD CONSISTS OF:  
1 x SHADOWSWORD CHASSIS  
1 x VOLCANO CANNON  
1 x SPONSON TURRETS 2

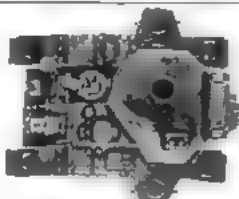
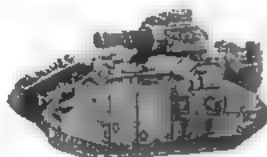


VOLCANO CANNON  
076054/5



SPONSON TURRETS 2  
076054/6

## BANEBLADE



BANEBLADE CHASSIS  
076054/1

THE COMPLETE BANEBLADE CONSISTS OF:  
1 x BANEBLADE CHASSIS  
1 x BANEBLADE TURRET  
1 x SPONSON TURRETS 2

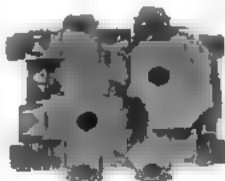


BANEBLADE TURRET  
076054/3



SPONSON  
TURRETS 1  
076054/2

## STORM HAMMER



STORM HAMMER CHASSIS  
076054/7

THE COMPLETE STORM HAMMER  
CONSISTS OF:  
1 x STORM HAMMER CHASSIS  
2 x STORM HAMMER TURRETS  
2 x SPONSON TURRETS 2

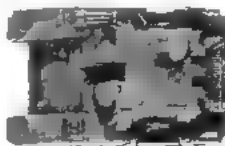


STORM HAMMER TURRET  
076054/8



SPONSON TURRETS 2  
076054/6

## STORMBLADE



STORMBLADE BODY  
0845/1

THE COMPLETE STORMBLADE  
CONSISTS OF:  
1 x STORMBLADE BODY  
1 x PLASMA BLASTGUN  
1 x HUNTER / KILLER MISSILE  
1 x BATTLE CANNON



PLASMA BLASTGUN  
0845/2



HUNTER / KILLER  
0845/3

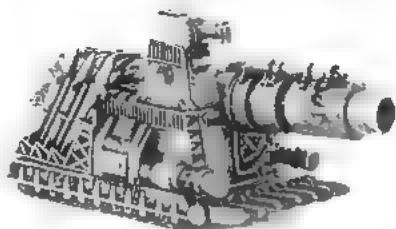


BATTLE CANNON  
0845/4



# EPIC SQUAT

## SQUAT CYCLOPS



EXAMPLE OF COMPLETED SQUAT CYCLOPS

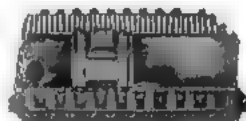
THE COMPLETED SQUAT CYCLOPS  
CONSISTS OF:  
1 x HELLFURY CANNON BARREL  
1 x HELLFURY CANNON END  
1 x HELLFURY CANNON TOP  
2 x DOOMSTORM MISSILES  
1 x RAM  
1 x BATTLE CANNON TURRET  
2 x MELTA CANNON  
1 x HULL LEFT SIDE  
1 x HULL RIGHT SIDE  
1 x HULL REAR  
1 x BARREL SUPPORT



HULL RIGHT SIDE  
0500/1



HELLFURY CANNON TOP  
0500/3



HULL LEFT SIDE  
0500/2



HULL REAR  
0500/5



BARREL SUPPORT  
0500/4



HELLFURY CANNON BARREL  
0500/6



HELLFURY CANNON END  
0500/7



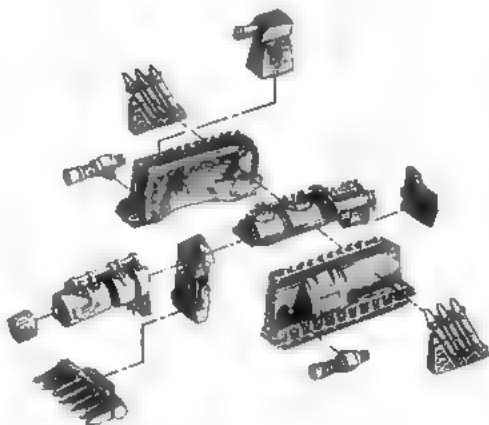
DOOMSTORM MISSILES  
0500/10



MELTA CANNON  
0500/8



BATTLE CANNON TURRET  
0500/9



# SPACE MARINE®



The Great Gargant is the most powerful of all Space Ork Mekboy inventions. Its vast body houses a multitude of orky engines, generators and dynamos, which power its frightening array of awesome weaponry. The Mega-cannon mounted in its belly and on its arm blast its enemies with massive destructive power. The Super Lifta-Droppa can pound armoured enemies into the ground and the Gork head has massive Traktor Cannons mounted in the eye sockets to drag its opponents to their certain doom.



Citadel Miniatures are supplied unpainted. This model requires assembly. We recommend that parts are carefully cleaned and trimmed with a modeling knife before painting with Citadel paints. This is a Citadel Miniatures expert kit and requires a degree of modelling skill. We do not recommend this kit for young or inexperienced modellers.

**GAMES  
WORKSHOP**®

# EPIC ORK

## GREAT GARGANT



EXAMPLE OF COMPLETED ORK GARGANT

### THE COMPLETE ORK GREAT GARGANT

- CONSISTS OF:  
 3 x BODY SECTIONS  
 1 x HEAD  
 2 x FEET  
 2 x SHOULDER MOUNTS  
 1 x OBSERVATION TURRET  
 1 x SCORCHER GUN  
 1 x FURNACE DOOR  
 1 x SUPER LIFTA DROPPA  
 1 x GUTBUSTER MEGA-CANNON  
 1 x MEGA-CANNON  
 1 x BALCONY



BALCONY  
0827/21



SCORCHER  
TURRET  
0827/14



0827/13



MEGA-CANNON  
0827/26



0827/22



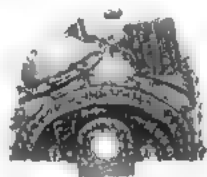
WEAPON  
MOUNT 2  
0827/12



WEAPON  
MOUNT 1  
0827/11



SUPER LIFTA DROPPA  
0827/24



BODY SECTION 5  
0827/21



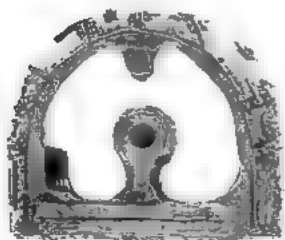
FOOT  
0827/10



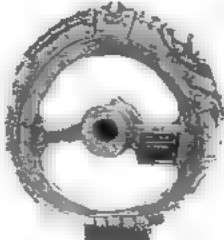
GUTBUSTER  
MEGA-CANNON  
0827/25



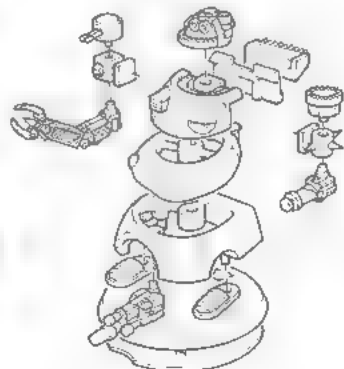
GORK HEAD 2  
0827/23



BODY SECTION 4  
0827/20



BODY SECTION 2  
0827/15



# PLASTICS

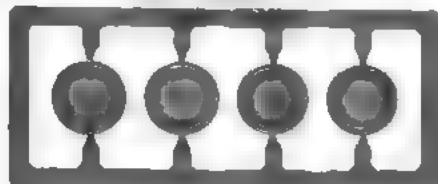
## PLASTIC SHIELDS



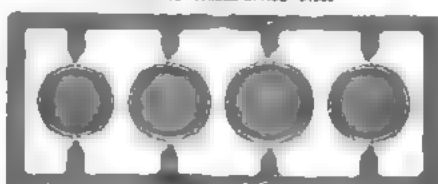
FIGHTER SHIELD SPRUE 101637



HIGH ELF SHIELD SPRUE 101635

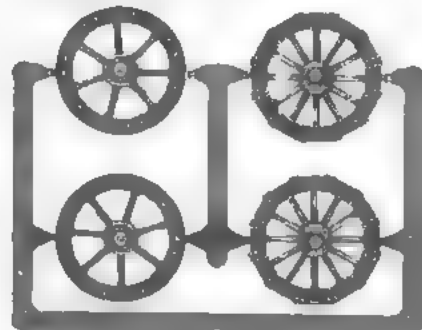


SMALL ROUND SHIELD SPRUE 111205

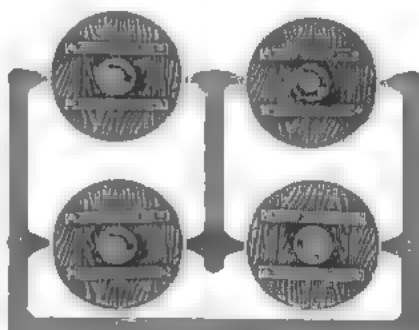


LARGE ROUND SHIELD SPRUE 111204

## PLASTIC WHEELS



SPOKED WHEEL SPRUE 100557

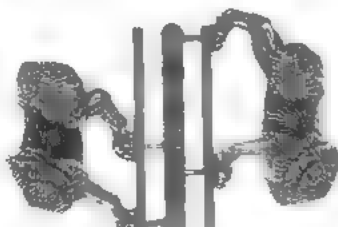


SOLID WHEEL SPRUE 100558

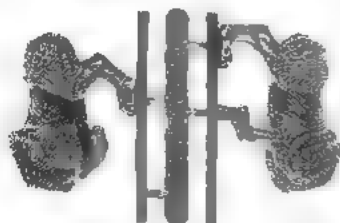
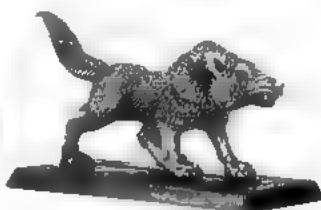
## PLASTIC WOLVES



WOLF HEAD / TAILS 1 100319/1



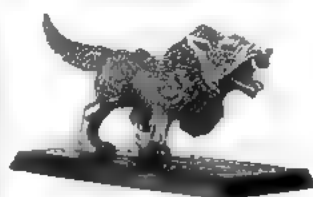
WOLF BODY 2 100310/4



WOLF BODY 1 100310/3



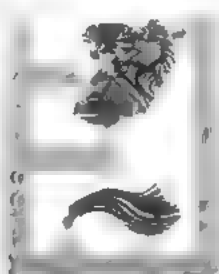
WOLF HEAD / TAILS 2 100319/2



EXAMPLES OF COMPLETED PLASTIC WOLVES

# PLASTIC HORSES

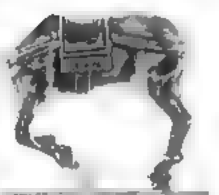
## HORSE



HORSE HEAD AND TAIL 1  
131415/1B



HORSE HEAD AND TAIL 2  
131415/2B

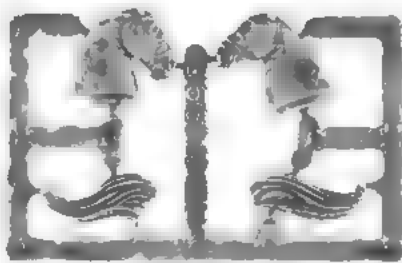


HORSE BODY 2  
131415/4B



HORSE BODY 1  
131415/3B

## CAPARISON HORSE



CAPARISON HORSE 3  
102788/3



CAPARISON HORSE 1  
102788/1

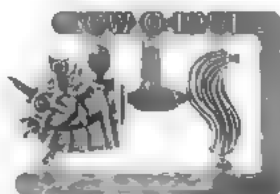


CAPARISON HORSE 2  
102788/2

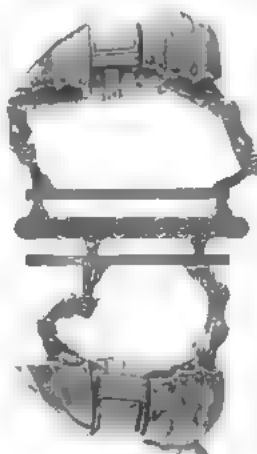
## ARMoured HORSE



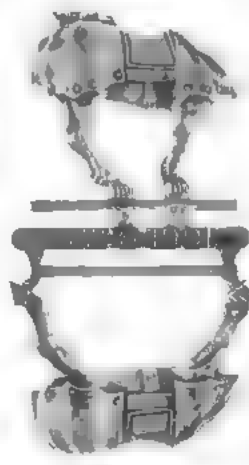
ARMoured HORSE  
HEAD AND TAIL 1  
100849/1A



ARMoured HORSE  
HEAD AND TAIL 2  
100849/2A



ARMoured HORSE 1  
100849/3A

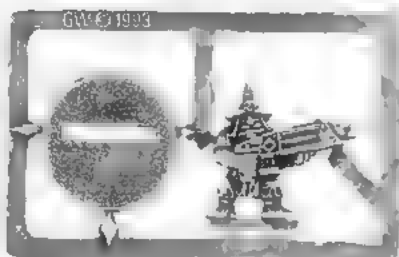


ARMoured HORSE 2  
100849/4A

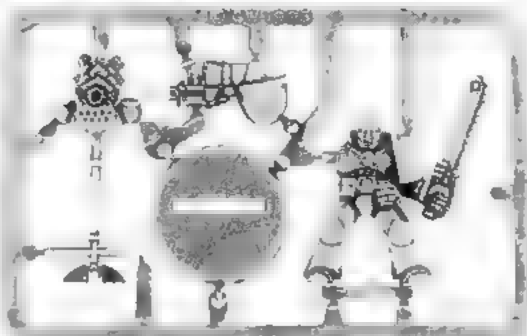


# PLASTICS

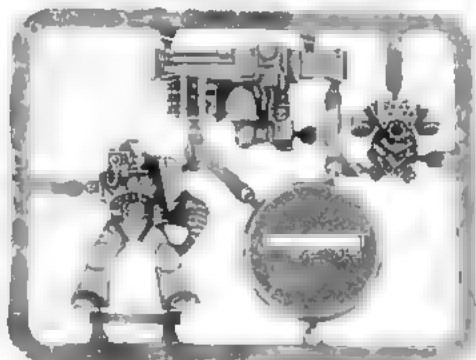
## WARHAMMER 40,000 PLASTIC MINIATURES



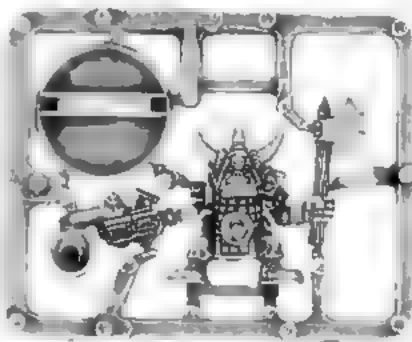
GRETCHIN SPRUE 107250



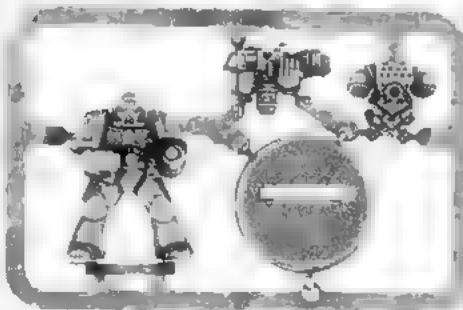
SPACE MARINE SERGEANT SPRUE 107255



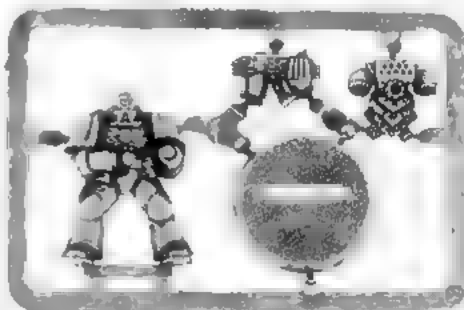
SPACE MARINE MISSILE LAUNCHER SPRUE 107255



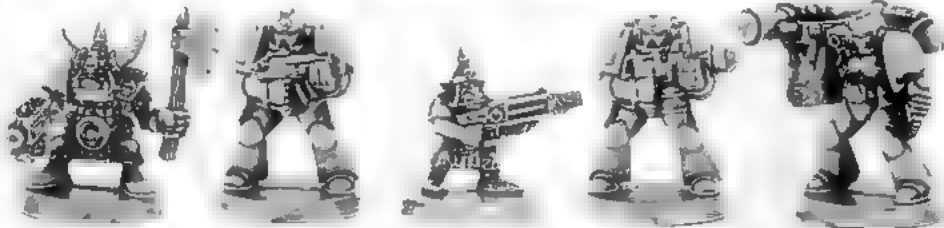
ORK SPRUE 107245



SPACE MARINE FLAMER SPRUE 107255



SPACE MARINE BOLTER SPRUE 107255



EXAMPLES OF COMPLETED WARHAMMER 40,000 PLASTIC MINIATURES



# PLASTIC BOXED SETS

## IMPERIAL SPACE MARINES



BOXED SET  
INCLUDES  
3 FULL COLOUR  
BANNERS AND  
3 TRANSFER  
SHEETS

## SPACE ORK WARRIORS



BOXED SET  
INCLUDES  
FULL COLOUR  
TRANSFER  
SHEET



## GRETCHIN

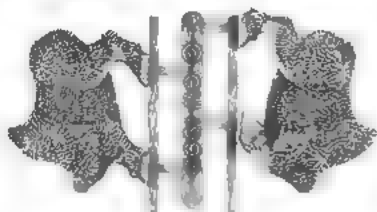


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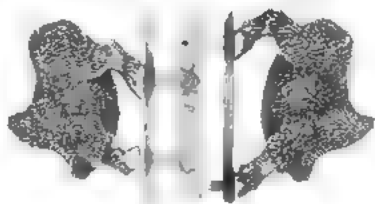


# PLASTICS

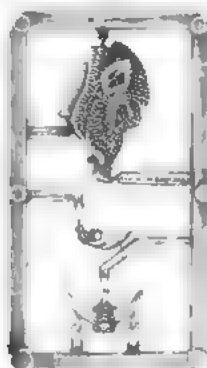
## PLASTIC BOARS



BOAR BODY SPRUE 1  
129644



BOAR BODY SPRUE 2  
129644



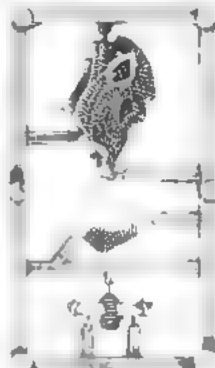
BOAR HEAD SPRUE 1  
129644



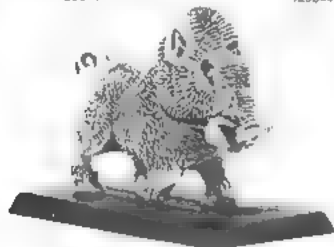
129644



BOAR HEAD SPRUE 3  
129644



BOAR HEAD SPRUE 4  
129644

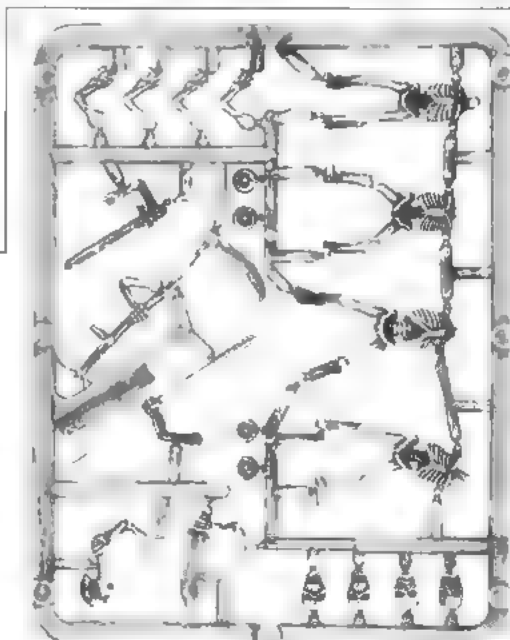


EXAMPLE OF COMPLETED PLASTIC BOAR

## PLASTIC SKELETON WARRIORS



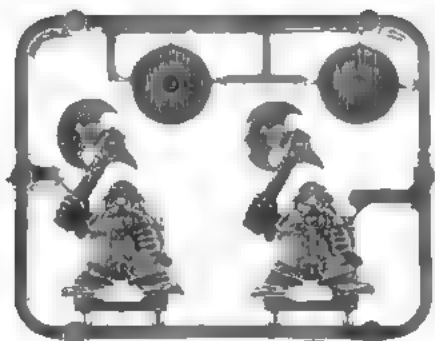
EXAMPLE OF COMPLETED PLASTIC SKELETON WARRIORS



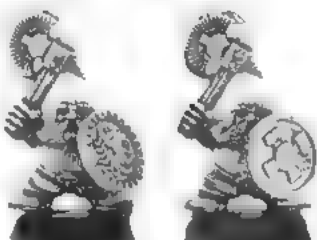
SKELETON WARRIORS SPRUE 101462

# PLASTICS

## PLASTIC DWARFS



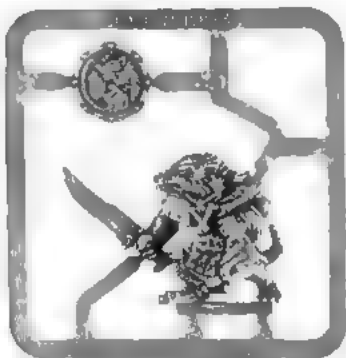
PLASTIC DWARF SPRUE 103305



EXAMPLES OF COMPLETED PLASTIC DWARFS

THE DWARF SPRUE IS SUPPLIED WITH A VARIETY OF DIFFERENT SHIELD DESIGNS

## PLASTIC SKAVEN



PLASTIC SKAVEN SPRUE 105105



EXAMPLES OF COMPLETED PLASTIC SKAVEN

THE SKAVEN SPRUE IS SUPPLIED WITH A VARIETY OF DIFFERENT SHIELD DESIGNS

# WARHAMMER

## 40,000

# SPACE MARINES

## WARRIORS OF THE IMPERIUM



### THIS BOXED SET CONTAINS SIX COMPLETE SPACE MARINE MODELS CONSISTING OF:

- 2 Space Marine torso and leg sprues (Three models per sprue)
- 2 Space Marine bolter and back pack sprues (Enough weapon for all six models)
- 2 Space Marine arms sprues (Sufficient for all six models)

Space Marines are the finest warriors in the Imperium of Man.

This boxed set contains all the components you need to assemble six plastic Space Marine miniatures.

Each multi-part model can be quickly assembled into an almost infinite variety of poses. The miniatures can

then be painted in the Chapter colours of your choice to increase the fighting power of your Space Marine forces.

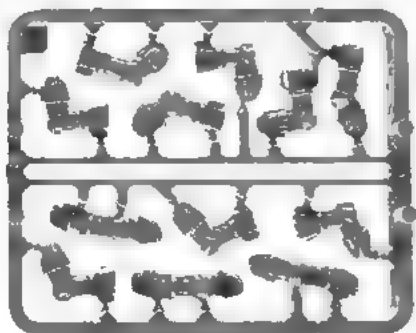
These are multi-part plastic models which require a degree of modelling skill to assemble.



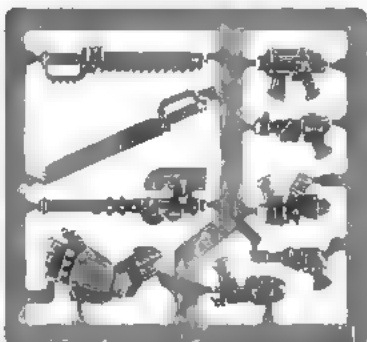
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**GAMES  
WORKSHOP**

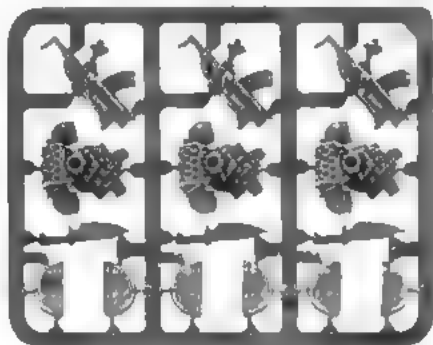
# PLASTICS



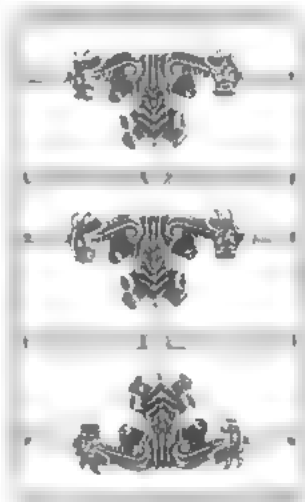
SPACE MARINE ARM SPRUE 101780



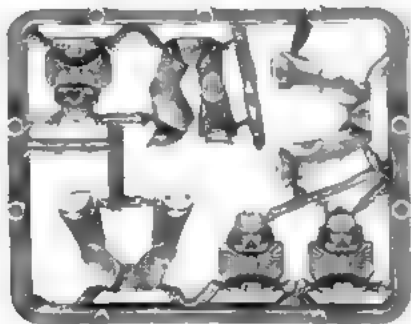
SPACE MARINE CLOSE COMBAT SPRUE 103437



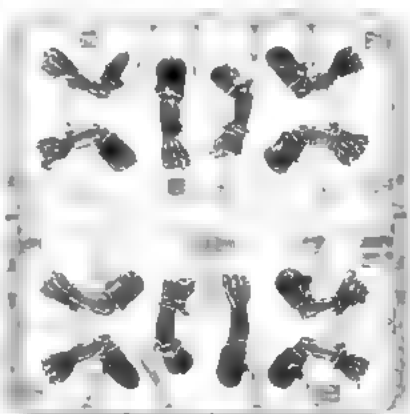
SPACE MARINE ACCESSORY SPRUE 101552



CHAOS RENEGADE BACKPACK SPRUE 131814

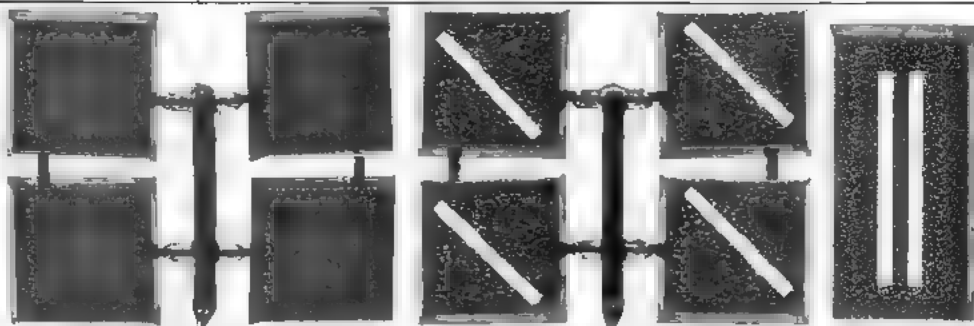


18K SPACE MARINE SPRUE 102528



ORK ARM SPRUE 102531

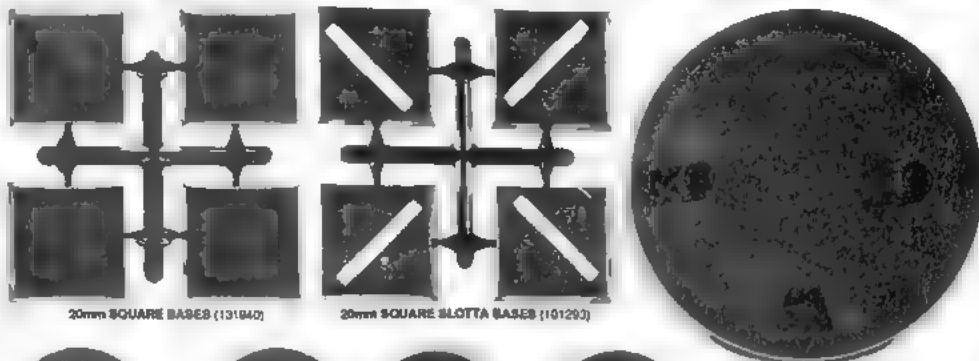
# PLASTIC BASES



25mm SQUARE BASES (102380)

25mm SQUARE SLOTTA BASES (101300)

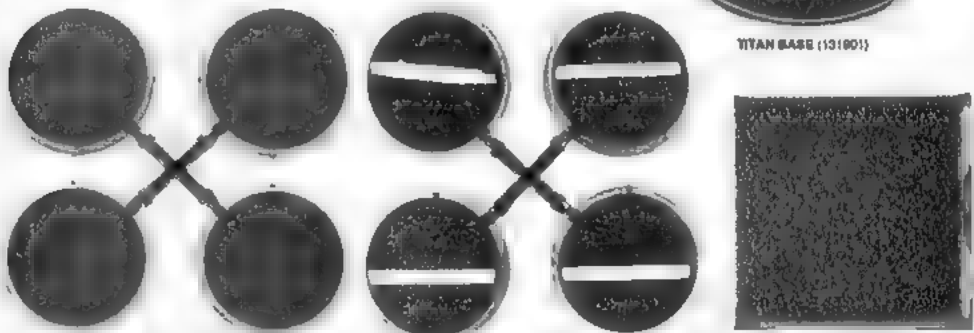
HORSE BASE (101326)



20mm SQUARE BASES (131840)

20mm SQUARE SLOTTA BASES (101293)

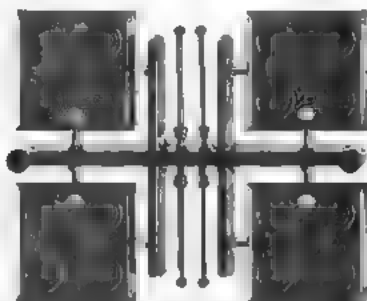
TITAN BASE (131901)



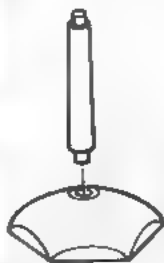
25mm ROUND BASES (131938)

25mm ROUND SLOTTA BASES (101352)

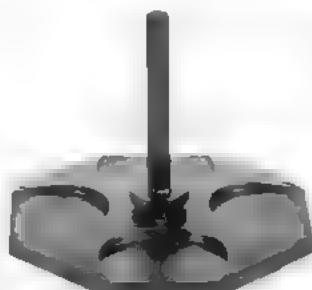
MONSTER BASE (101337)



EPIC INFANTRY BASES (111231)



FLYING BASE (101349)

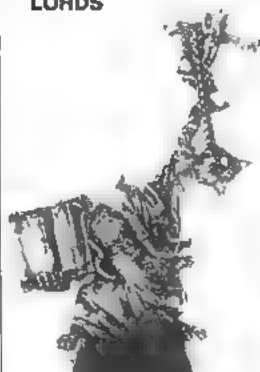


SPACESHIP BASE (120656)



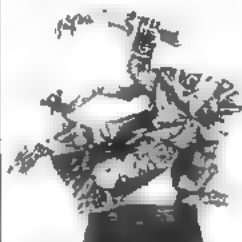
# SKAVEN

## LORDS



LORD SKROLOK  
74463/1

THE COMPLETED DEATHMASTER  
SNIKKH  
CONSISTS OF:  
1 x DEATHMASTER SNIKKH BODY  
1 x SWORD ARM



DEATHMASTER SNIKKH BODY  
74462/2



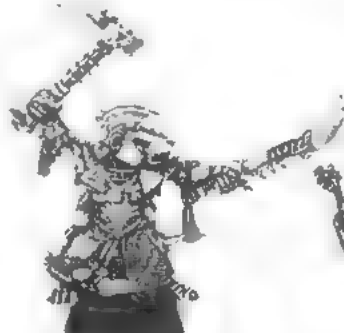
SWORD ARM  
74462/3



EXAMPLE OF COMPLETED  
DEATHMASTER SNIKKH



EXAMPLE OF COMPLETED WARLORD QUEEK



WARLORD QUEEK  
74465/1



QUEEK'S TROPHY RACK  
74465/2

THE COMPLETED IKIT CLAW CHIEF WARLOCK  
CONSISTS OF:  
1 x IKIT CLAW  
1 x BANNER



IKIT CLAW  
CHIEF WARLOCK  
74466/1



IKIT CLAW'S BANNER  
74466/2



EXAMPLE OF COMPLETED IKIT CLAW

# SKAVEN

## DOOMWHEEL



LIGHTNING PROJECTOR  
0517/10



WARPSTONE  
GENERATOR CHAMBER  
0517/6



DOOMWHEEL  
0517/4



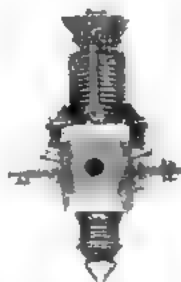
LIGHTNING PROJECTOR  
0517/9



WARLOCK  
ENGINEER TOP  
0517/1



WARLOCK  
ENGINEER BOTTOM  
0517/2



GENERATOR HUB



WHEEL RATS  
0517/5



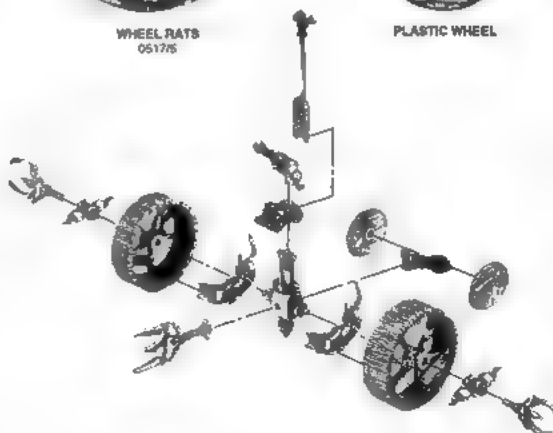
CHAIR BACK  
0517/3



STERN AXLE  
0517/7



PLASTIC WHEEL



# SKAVEN

## DOOMWHEEL



### THE COMPLETED DOOMWHEEL CONSISTS OF:

- 1 x WARLOCK ENGINEER TOP
- 1 x WARLOCK ENGINEER BOTTOM
- 1 x CHAIR BACK
- 1 x GENERATOR HUB
- 1 x STERN AXLE
- 1 x FORWARD LIGHTNING PROJECTOR
- 2 x LIGHTNING PROJECTOR
- 2 x WARPSTONE GENERATOR CHAMBER
- 2 x DOOMWHEEL
- 2 x WHEEL RATS
- 2 x SOLID PLASTIC WHEELS

EXAMPLE OF COMPLETED DOOMWHEEL

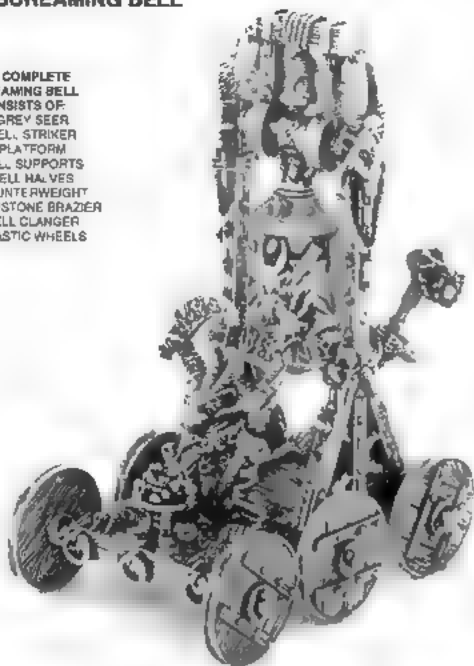
Designed by Jes Goodwin and Norman Swales



# SKAVEN

## SKAVEN SCREAMING BELL

THE COMPLETE  
SCREAMING BELL  
CONSISTS OF:  
1 x GREY SEER  
1 x BELL STRIKER  
1 x PLATFORM  
2 x BELL SUPPORTS  
2 x BELL HALVES  
1 x COUNTERWEIGHT  
1 x WARPSTONE BRAZIER  
1 x BELL CLANGER  
6 x PLASTIC WHEELS



EXAMPLES OF COMPLETED SKAVEN SCREAMING BELL



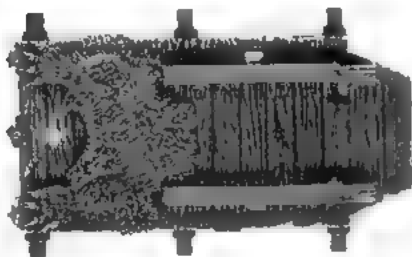
GREY SEER  
0639/1



BELL STRIKER  
0639/2



WARPSTONE  
BRAZIER  
0639/7



PLATFORM  
0639/3



BELL CLANGER  
0639/6



PLASTIC WHEEL  
100558



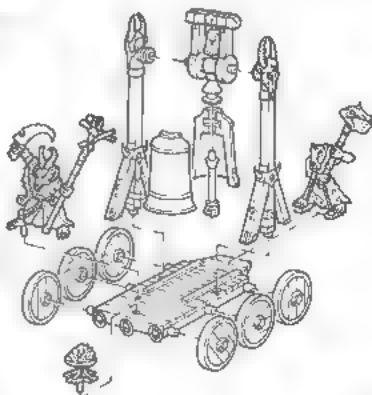
BELL SUPPORT  
0639/4



COUNTERWEIGHT  
0639/5



0639/5



Designed Jes Goodwin and Norman Swales

## SKAVEN ARMY REGIMENTS



CLAN PESTILENS PLAGUE MONK REGIMENT



CLAN MOULDER RAT OGRE PACK



CLANRAT WARRIOR REGIMENT

# SKAVEN

## RAT OGRES



HEAD 1  
74460/2



RAT OGRE  
HEAD 2  
74460/3



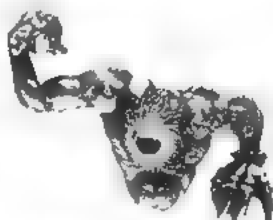
RAT OGRE  
HEAD 3  
74460/1



TORSO 1  
74460/5



RAT OGRE  
TORSO 2  
74460/4



RAT OGRE  
TORSO 3

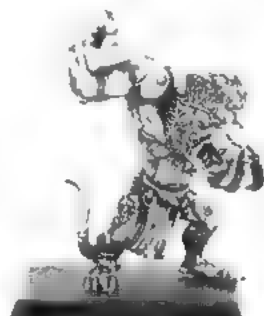


RAT OGRE  
LEGS 1  
74460/7



RAT OGRE  
LEGS 2  
74460/8

THE COMPLETED RAT OGRE  
MODELS CONSIST OF:  
1 X RAT OGRE HEAD  
1 X RAT OGRE TORSO  
1 X RAT OGRE LEGS



EXAMPLES OF COMPLETED RAT OGRES

# SKAVEN

## VERMIN LORD, GREATER DAEMON OF THE HORNED RAT

CONSISTS OF:  
1 X HEAD  
1 X TORSO  
1 X LEGS  
1 X LEFT ARM  
1 X RIGHT ARM  
1 X TAIL



EXAMPLE OF COMPLETED VERMIN LORD



HEAD  
0516/1



TORSO  
0516/2



LEGS  
0516/3



RIGHT ARM  
WITH HALBERD  
0516/4



0516/5



TAIL  
0516/5

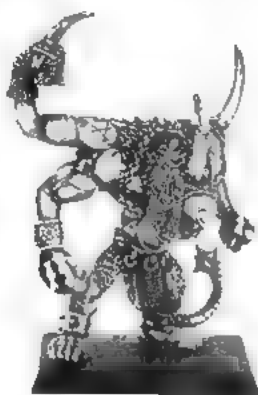


Designed by Michael Perry



# SKAVEN

## GREY SEER THANQUOL AND BONERIPPER



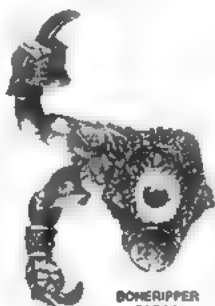
EXAMPLE OF COMPLETED BONERIPPER



GREY SEER  
THANQUOL  
74484/1



BONERIPPER  
HEAD  
74487/1



BONERIPPER  
TORSO  
74487/2



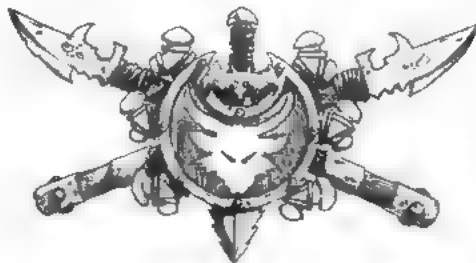
BONERIPPER  
LEFT ARM  
74487/3

### THE COMPLETE BONERIPPER

- CONSISTS OF  
1 x BONERIPPER HEAD  
1 x BONERIPPER TORSO  
1 x BONERIPPER LEGS  
1 x BONERIPPER LEFT ARM



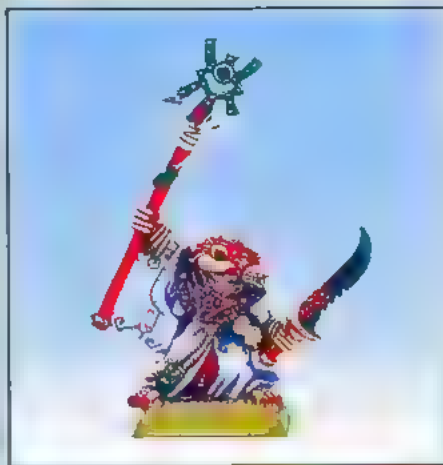
BONERIPPER  
LEGS  
74487/4



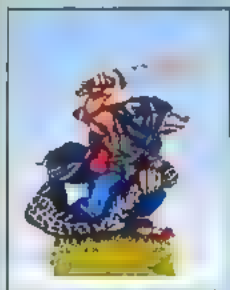
# SKAVEN



BONERIPPER - MUTANT RAT OGRE



GREY SEER THANQUOL



CLAN ESHIN GUTTER RUNNERS



A PACK OF SKAVEN ATTACKS AN EMPIRE VILLAGE

# SKAVEN

## CLAN MOULDER PACK MASTERS



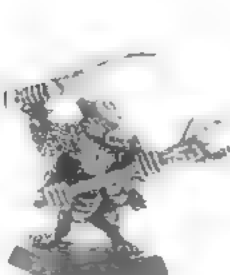
PACK MASTER  
WITH WHIP 1  
74461/45



PACK MASTER  
WITH WHIP 2  
74461/05



PACK MASTER WITH  
WHIP AND SWORD  
74461/50



THROT THE JANGLEAN  
74461/19



GIANT RAT 5  
74461/5



GIANT RAT 6  
74461/2



GIANT RAT 7  
74461/1



GIANT RAT 8  
74461/4



GIANT RAT 9  
74461/3

## GUTTER RUNNERS



GUTTER RUNNER  
WITH DAGGER 1  
74455/7



GUTTER RUNNER WITH  
DAGGER AND NET 1  
74455/5



GUTTER RUNNER WITH  
DAGGER AND NET 2  
74455/8



GUTTER RUNNER  
WITH DAGGER 3  
74455/6



GUTTER RUNNER WITH  
SHURIKEN AND DAGGER  
74455/91



GUTTER RUNNER  
WITH DAGGER 2  
74455/00



GUTTER RUNNER WITH  
DAGGER AND NET 3  
74455/90



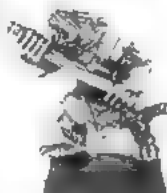
GUTTER RUNNER  
WITH TWO DAGGERS  
74455/88

## STORMVERMIN

THESE FIGURES ARE SUPPLIED WITH PLASTIC SHIELDS WHERE APPROPRIATE



STORMVERMIN  
WITH HALBERD 4  
74453/71



STORMVERMIN  
WITH HALBERD 5  
74453/73



STORMVERMIN  
WITH HALBERD 6  
74453/72



STORMVERMIN  
WITH HALBERD 7  
74453/74

## PLAGUE MONKS



PLAGUE MONK 1  
74454/75



PLAGUE MONK 2  
74454/76



PLAGUE MONK 3  
74454/77



PLAGUE MONK 4  
74454/78

## PLAGUE CENSER BEARERS



CENSER BEARER 1  
74459/66



CENSER BEARER 2  
74459/61



CENSER BEARER 3  
74459/67



CENSER BEARER 4  
74459/60

# CHAOS DWARFS

## CHAOS DWARF SORCERER ON LAMMASU

THE COMPLETE CHAOS DWARF SORCERER ON LAMMASU CONSISTS OF

- 1 x SORCERER
- 1 x SORCERER'S BACKBANNER
- 1 x SORCERER'S RIGHT TORSO
- 1 x LAMMASU'S LEFT TORSO
- 1 x LAMMASU'S HEAD
- 1 x RIGHT WING
- 1 x LEFT WING

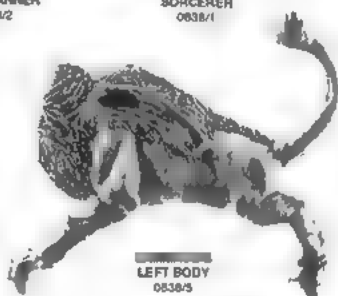


SORCERER'S BACK BANNER  
0638/2

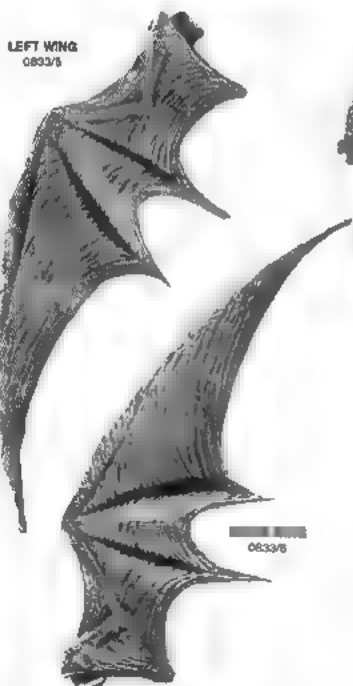


CHAOS DWARF SORCERER  
0638/1

EXAMPLE OF COMPLETED CHAOS DWARF SORCERER ON LAMMASU



LAMMASU'S LEFT BODY  
0638/3



LEFT WING  
0633/5



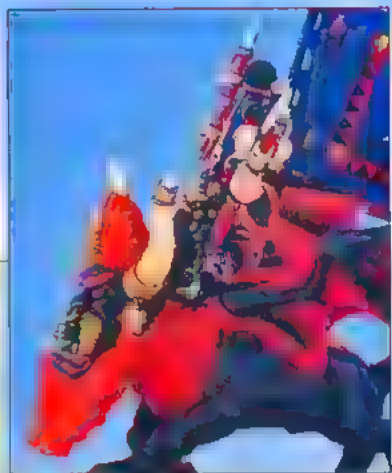
LAMMASU'S HEAD  
0638/2



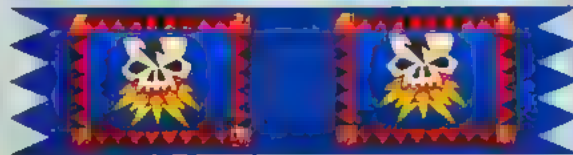
LAMMASU'S RIGHT BODY  
0638/4



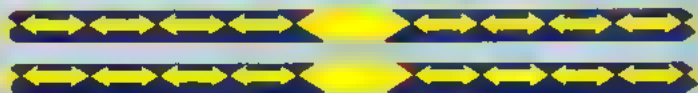
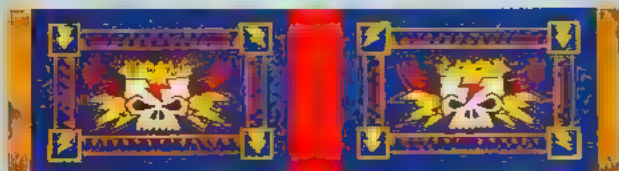
## Chaos Dwarf Sorcerer riding Mighty Lammasu



DETAIL OF LAMMASU



SORCERER'S WAR BANNER



CHAOS DWARF ARMY  
STANDARD AND PENNANTS

# CHAOS DWARFS

## CHAOS DWARF LORD ON GREAT TAURUS



EXAMPLE OF COMPLETED LORD ON GREAT TAURUS

THE COMPLETE CHAOS DWARF LORD ON TAURUS CONSISTS OF:

- 1 x LORD
- 1 x BACK BANNER
- 1 x LEFT WING
- 1 x RIGHT WING
- 1 x LEFT TORSO OF TAURUS
- 1 x RIGHT TORSO OF TAURUS
- 1 x HEAD OF TAURUS



CHAOS DWARF  
BACK BANNER 1  
0833/7



CHAOS DWARF  
LORD ON TAURUS 1  
0833/1



LEFT TORSO 1  
0833/4



RIGHT TORSO 1  
0833/3

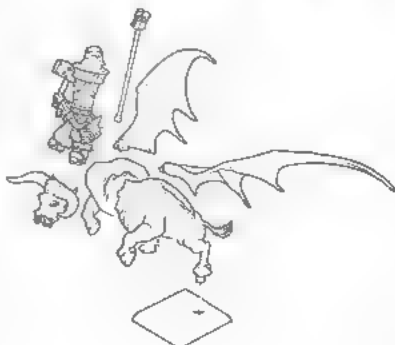


TAURUS HEAD 1  
0833/2



LEFT WING  
0833/5

RIGHT WING  
0833/6

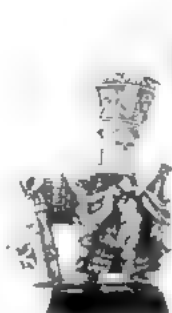


# CHAOS DWARFS

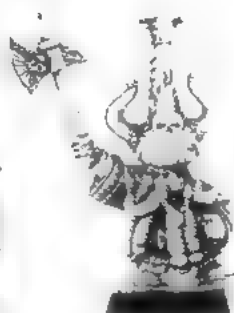
## CHAOS DWARF HEROES



CHAOS DWARF BANNER  
75680/1



HERO WITH AXE 1  
75680/2

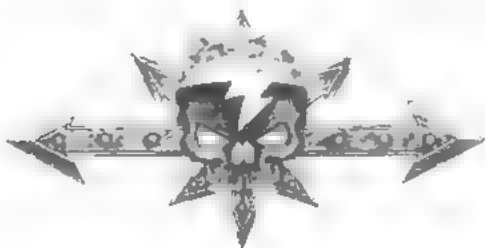


HERO WITH AXE 2  
75680/4

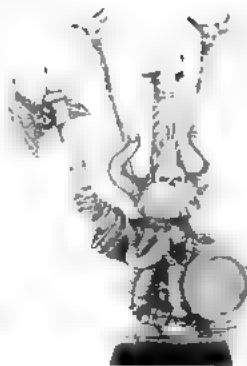


SORCERER 1  
75680/3

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD



A COMPLETE  
CHAOS DWARF HERO  
CONSISTS OF  
1 x HERO/SORCERER  
1 x CHAOS DWARF BANNER



EXAMPLES OF COMPLETED CHAOS DWARF HEROES

Designed by Alan Perry



# CHAOS DWARFS

Chaos Dwarfs are evil, self-centred creatures, caring nothing for the life of others and directing all their labours to the construction of their great city, the Tower of Zharr-Naggrund. Chaos Dwarf armies scour the Dark Lands and beyond for slaves to labour in the mines and factories or as sacrifices to their dark god Hashut



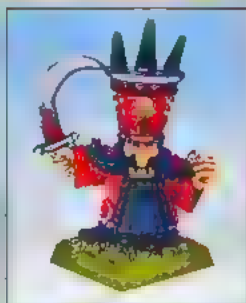
STANDARD BEARER



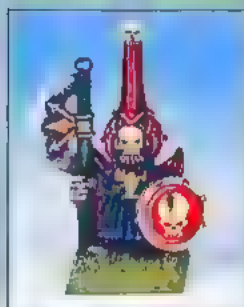
STANDARD BEARER



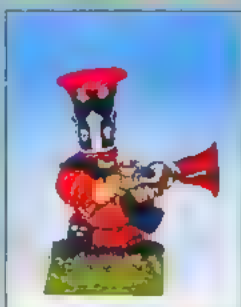
DRUMMER



LEADER WITH SWORD



WITH AXE



WITH BLUNDERBUSS



LEADER WITH SWORD



A REGIMENT OF CHAOS DWARFS WITH BLUNDERBUSES



HORN BLOWER

# CHAOS DWARFS

## BULL CENTAURS



UPPER TORSO  
WITH AXE 1  
75815/3



UPPER TORSO  
WITH AXE 2  
75815/4



UPPER TORSO  
WITH AXE 3  
75815/5



UPPER TORSO  
WITH AXE 4  
75815/6



UPPER TORSO  
WITH AXE 5  
75815/10



UPPER TORSO  
WITH AXE 6  
75815/11



BULL CENTAUR  
STANDARD BEARER  
075815/7



BULL BODY  
LEFT SIDE 1  
75815/1



BULL BODY  
RIGHT SIDE 1  
75815/2



BULL BODY  
RIGHT SIDE 2  
75815/5



BULL BODY  
LEFT SIDE 2  
75815/8

THESE MINATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD



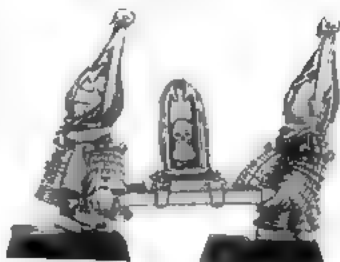
EXAMPLES OF COMPLETED CHAOS DWARF BULL CENTAURS

# CHAOS DWARF

## EARTHSHAKER CANNON



THE COMPLETE EARTHSHAKER  
CANNON CONSISTS OF:  
3 x CREW  
1 x CANNON SHELL  
1 x CANNON SHELL PLATFORM  
1 x CANNON UPPER  
1 x CANNON LOWER  
1 x CANNON RIM  
1 x BANNER POLE  
1 x CANNON CRANK  
1 x CANNON BASE  
2 x CANNON SUPPORT  
4 x PLASTIC SOLID WHEEL



EXAMPLE OF COMPLETED CHAOS DWARF EARTHSHAKER



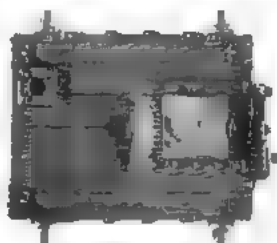
CANNON RIM  
0834/10



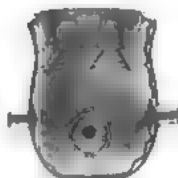
CANNON SHELL  
0834/5



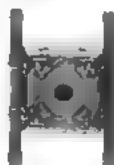
BANNER POLE  
0833/7



CANNON BASE  
0834/6



CANNON UPPER  
0834/8



SHELL PLATFORM  
0834/4



PLASTIC  
SOLID WHEEL  
100553



CANNON LOWER  
0834/9



CANNON SUPPORT  
0834/11



CANNON CRANK  
0834/12



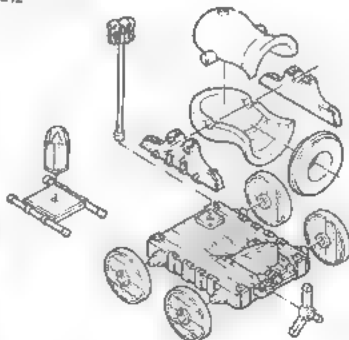
MASTER GUNNER  
0834/1



SHELL CARRIER 1  
0834/2



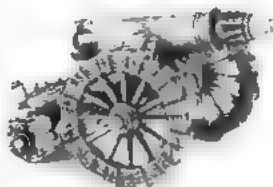
SHELL CARRIER 2  
0834/3



# CHAOS DWARFS

## ROCKET LAUNCHER

THE COMPLETE CHAOS DWARF  
ROCKET LAUNCHER CONSISTS OF:  
2 x CREW  
1 x LEFT BASE  
1 x RIGHT BASE  
1 x CRANK  
2 x PLASTIC SPOKED WHEEL



EXAMPLE OF COMPLETED CHAOS DWARF ROCKET LAUNCHER



ROCKET LAUNCHER  
GUNNER  
075820/1



ROCKET LAUNCHER  
075820/2



ROCKET LAUNCHER  
LEFT BASE  
075820/3



075820/5



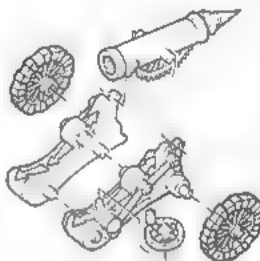
ROCKET LAUNCHER  
LEFT BASE  
075820/4



ROCKET LAUNCHER  
CRANK  
075820/6



PLASTIC  
100557



Designed by Alan Perry and Norman Swales



# CHAOS DWARFS

## COMMAND



LEADER WITH SWORD 1  
75805/1



DRUMMER  
75805/5



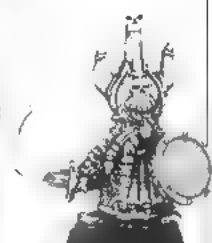
HORNBLOWER  
75805/2



STANDARD BEARER 1  
75805/3



STANDARD BEARER 2  
75805/6

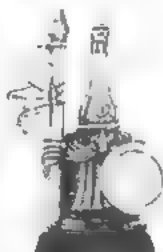


LEADER WITH SWORD 2  
75805/4

## AXEMEN



WITH AXE 1  
75800/1



WITH AXE 2  
75800/2



WITH AXE 3  
75800/3

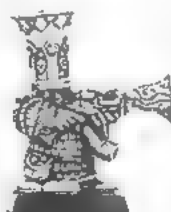


WITH AXE 4  
75800/4

## BLUNDERBUSSSES



WITH BLUNDERBUSS 1  
75810/1



WITH BLUNDERBUSS 2  
75810/2



WITH BLUNDERBUSS 3  
75810/3



WITH BLUNDERBUSS 4  
75810/4



WITH BLUNDERBUSS 5  
75810/7



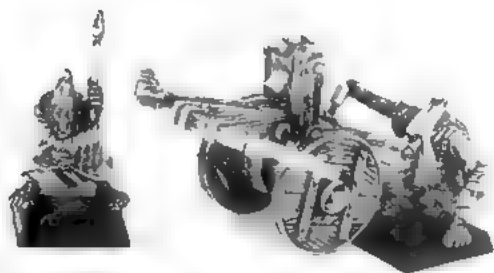
WITH BLUNDERBUSS 6  
75810/6



WITH BLUNDERBUSS 7  
75810/5

# HOBGOBLINS

## HOBGOBLIN BOLT THROWER

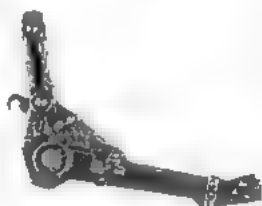


THE COMPLETED HOBGOBLIN  
BOLT THROWER CONSISTS OF:  
1 x HOBGOBLIN BOLT FIRER  
1 x HOBGOBLIN SPEAR LOADER  
1 x RIGHT SIDE  
1 x LEFT SIDE  
1 x BOLT THROWER  
1 x BOW  
1 x TOWING RING  
1 x WINDLASS  
2 x SOLID PLASTIC WHEELS

EXAMPLE OF COMPLETED HOBGOBLIN BOLT THROWER



RIGHT SIDE  
75674/3



LEFT SIDE  
75674/4



SOLID PLASTIC WHEEL



BOW  
75674/6



BOLT THROWER  
75674/5



TOWING RING  
75674/7



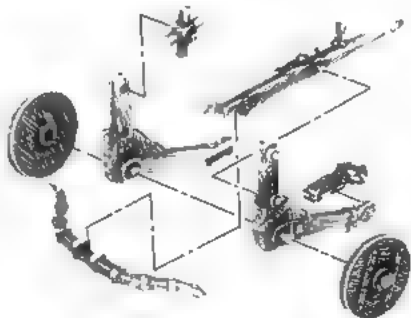
WINDLASS  
75674/8



HOBGOBLIN SPEAR LOADER  
75674/2



HOBGOBLIN BOLT FIRER  
75674/1



# HOBGOBLINS

## COMMAND

THESE MINIATURES ARE SUPPLIED WITH APPROPRIATE PLASTIC SHIELDS AS STANDARD



HOBGOBLIN  
BOSS 1  
75880/4



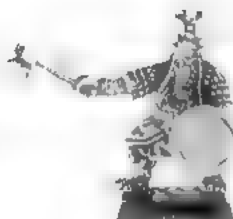
HOBGOBLIN  
BOSS 2  
75880/5



HOBGOBLIN  
DRUMMER  
75880/2



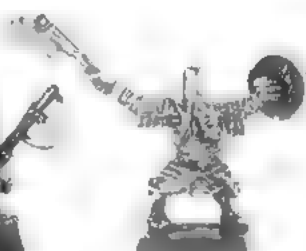
HOBGOBLIN  
STANDARD BEARER 1  
75880/1



HOBGOBLIN  
BIG BOSS 2  
75880/6



HOBGOBLIN  
STANDARD BEARER 2  
75880/3



HOBGOBLIN  
TRUMPETER  
75880/7



HOBGOBLIN  
TRUMPETER  
75880/8

## SNEAKY GITS



SNEAKY GIT 1  
75873/1



SNEAKY GIT 2  
75873/2



SNEAKY GIT 3  
75873/3

# HOBGOBLINS

## ARCHERS



HOBGOBLIN  
ARCHER 1  
75855/1



HOBGOBLIN  
ARCHER 2  
75855/2



HOBGOBLIN  
ARCHER 3  
75855/3



HOBGOBLIN  
ARCHER 4  
75855/4



HOBGOBLIN  
ARCHER 5  
75855/5



ARCHER 6  
75855/6



ARCHER 7  
75855/7



HOBGOBLIN  
ARCHER 8  
75855/8

## WARRIORS

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD



HOBGOBLIN  
WARRIOR 1  
75850/1



HOBGOBLIN  
WARRIOR 2  
75850/2



HOBGOBLIN  
WARRIOR 3  
75850/3



HOBGOBLIN  
WARRIOR 4  
75850/4



HOBGOBLIN  
WARRIOR 5  
75850/5



HOBGOBLIN  
WARRIOR 6  
75850/6



HOBGOBLIN  
WARRIOR 7  
75850/7



HOBGOBLIN  
WARRIOR 8  
75850/8

Designed by Alan Perry



# HOBGOBLINS

## HOBGOBLIN WOLF RIDERS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC WOLF SPRUE AS STANDARD



HOBGOBLIN WITH  
AXE AND SHIELD 1  
075865/3



AXE AND SHIELD 2  
075865/4



AXE AND SHIELD 3  
075865/5



AXE AND SHIELD 4  
075865/6



HOBGOBLIN WITH  
AXE AND SHIELD 5  
075865/8



ARCHER 1  
075865/1



HOBGOBLIN  
ARCHER 2  
075865/2



HOBGOBLIN  
STANDARD BEARER  
075870/1



HOBGOBLIN  
STANDARD BEARER  
075870/2



HOBGOBLIN  
ARCHER 3  
075865/6



HOBGOBLIN  
ARCHER 4  
075865/7

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS  
AND A PLASTIC WOLF SPRUE AS STANDARD



EXAMPLES OF COMPLETED HOBGOBLIN WOLF RIDERS

# HOBGOBLINS

## HOBGOBLIN HERO ON WOLF

THIS MODEL IS SUPPLIED WITH A PLASTIC WOLF SPRUE AS STANDARD

THE COMPLETED HOBGOBLIN HERO  
ON WOLF CONSISTS OF:  
1 x HOBGOBLIN HERO BODY  
1 x CLOAK  
1 x OLIVER  
1 x WOLF HEAD  
1 x PLASTIC WOLF SPRUE



EXAMPLE OF COMPLETED HOBGOBLIN HERO ON WOLF



75863/1



CLOAK  
75863/2



OLIVER  
75863/3



WOLF HEAD  
75863/4

Designed by Alan Perry



# EMPIRE

## BATTLE WIZARDS



73791/8



AMETHYST WIZARD  
73791/9



73791/7

## ACOLYTES OF THE LIGHT COLLEGE



LIGHT WIZARD  
73791/6



ACOLYTE OF THE  
LIGHT COLLEGE 2  
73800/2



ACOLYTE OF THE  
LIGHT COLLEGE 1  
73800/1

## MOUNTED BATTLE WIZARDS



EXAMPLES OF COMPLETED IMPERIAL BATTLE WIZARD



MID GREY WIZARD  
73706/5



MID BRIGHT WIZARD  
73706/8



MID CELESTIAL WIZARD  
73707/7



73706/6

THESE MINIATURES ARE SUPPLIED WITH PLASTIC UNARMED OR CAPARISON HORSES AS STANDARD

## EMPEROR RIDING THE WAR GRIFFON DEATHCLAW

### THE COMPLETE EMPEROR

- CONSISTS OF:  
1 x EMPEROR  
1 x BACK BANNER  
1 x LEFT WING  
1 x RIGHT WING  
1 x GRIFFON'S LEFT SIDE  
1 x GRIFFON'S RIGHT SIDE  
1 x LEFT CLAW  
1 x RIGHT CLAW  
1 x TAIL



EXAMPLE OF COMPLETED EMPEROR ON DEATHCLAW



EMPEROR  
KARL FRANZ  
0835/1



EMPEROR'S  
BANNER POLE  
0835/2



LEFT CLAW  
0822/6



RIGHT CLAW  
0822/7

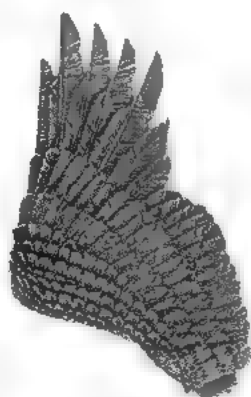


GRIFFON'S BODY  
RIGHT SIDE  
0822/5



GRIFFON'S TAIL  
0822/6

GRIFFON'S BODY  
LEFT SIDE 2  
0835/3



RIGHT WING  
0830/6



LEFT WING  
0830/5



# HIGH ELVES

## REAVER KNIGHTS

THESE MINIATURES ARE SUPPLIED WITH PLASTIC UNARMoured HORSE AS STANDARD



REAVER KNIGHT  
CHAMPION  
68790/1



REAVER KNIGHT  
STANDARD BEARER  
68790/2



REAVER KNIGHT 1  
0816/4



REAVER KNIGHT 2  
0816/3



REAVER KNIGHT  
LEGS 2  
0816/5

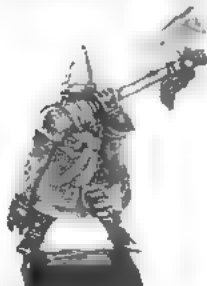


REAVER KNIGHT  
LEGS 1  
0816/6



EXAMPLES OF COMPLETED HIGH ELF REAVER KNIGHTS

## WHITE LIONS OF CHRAE



WHITE LION WITH  
DOUBLE HANDED AXE 1  
68750/1



WHITE LION WITH  
DOUBLE HANDED AXE 2  
68750/2



WHITE LION WITH  
DOUBLE HANDED AXE 3  
68750/3



WHITE LION WITH  
DOUBLE HANDED AXE 4  
68750/4

# HIGH ELVES

## DRAGON PRINCES OF CALEDOR



DRAGON PRINCE 1  
0841/4



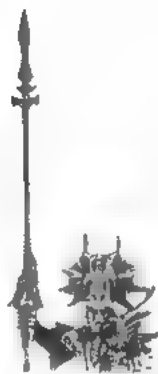
STANDARD BEARER  
75675/4



HERO WITH SWORD  
75675/5



DRAGON PRINCE 2  
0841/5



DRAGON PRINCE 3  
0841/6



HORSE HEAD 1  
0841/2



DRAGON PRINCE  
HORSE HEAD 2  
0841/3



DRAGON PRINCE  
LEGS  
0841/1



EXAMPLES OF COMPLETED DRAGON PRINCES OF CALEDOR

THESE MINATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AND PLASTIC ARMOURD HORSES AS STANDARD

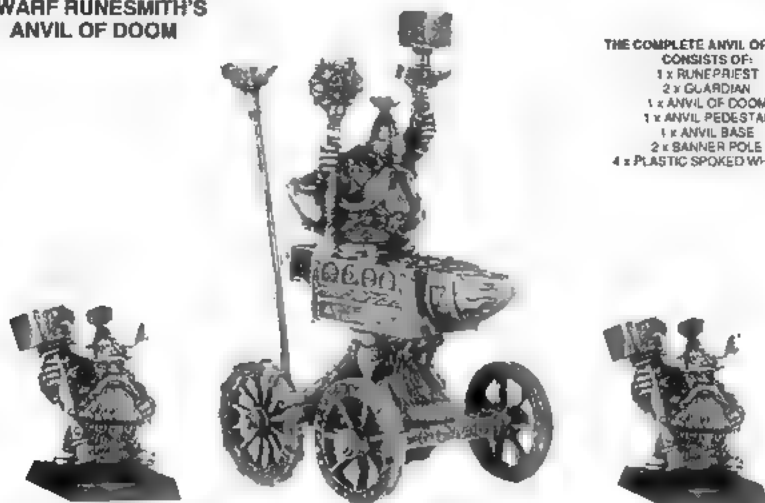
# ANVIL OF DOOM

## DWARF RUNESMITH'S ANVIL OF DOOM

### THE COMPLETE ANVIL OF DOOM

CONSISTS OF:

- 1 x RUNE PRIEST
- 2 x GUARDIAN
- 1 x ANVIL OF DOOM
- 1 x ANVIL PEDESTAL
- 1 x ANVIL BASE
- 2 x BANNER POLE
- 4 x PLASTIC SPOKED WHEELS



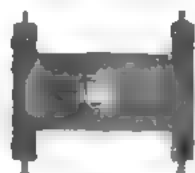
EXAMPLE OF COMPLETED DWARF RUNESMITH AND THE ANVIL OF DOOM



BANNER POLE  
0836/6



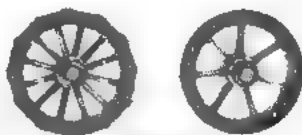
ANVIL OF DOOM  
0836/3



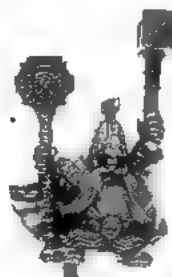
ANVIL BASE  
0836/4



ANVIL PEDESTAL  
0836/5



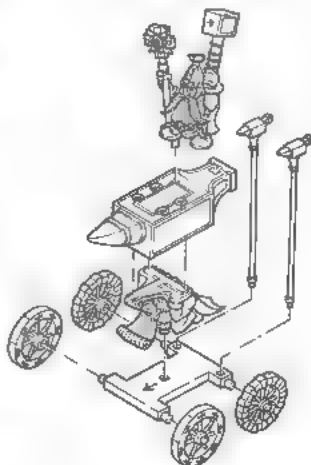
PLASTIC  
SPOKED WHEELS  
100567



RUNESMITH  
0836/2

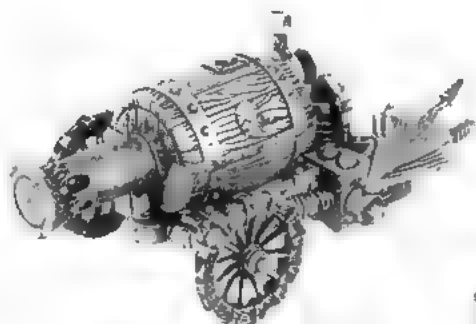


GUARDIAN  
0836/1



# FLAME CANNON

## DWARF FLAME CANNON



EXAMPLE OF COMPLETED DWARF FLAME CANNON

THE COMPLETE DWARF FLAME CANNON  
CONSISTS OF-  
3 x CREW  
1 x CANNON  
1 x UPPER BARREL  
1 x LOWER BARREL  
1 x LEVER  
1 x BELLOWS  
1 x PUMP  
1 x STEAM WHISTLE  
1 x INSTRUMENTS PANEL  
1 x FRONT BASE  
1 x REAR BASE  
2 x PLASTIC SPOKED WHEELS



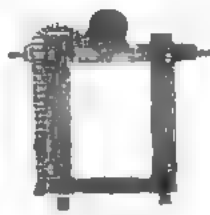
MASTER GUNNER  
0637/1



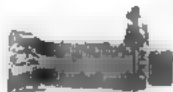
LOADER  
0637/2



SWABBER  
0637/3



FRONT BASE  
0637/7



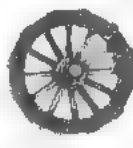
CANNON  
0637/8



LEVER  
0637/11



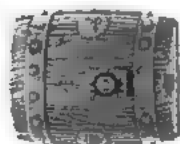
0637/13



PLASTIC  
SPOKED WHEELS  
100557



0637/6



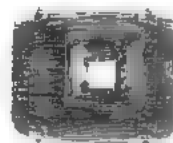
UPPER BARREL  
0637/5



PUMP  
0637/10



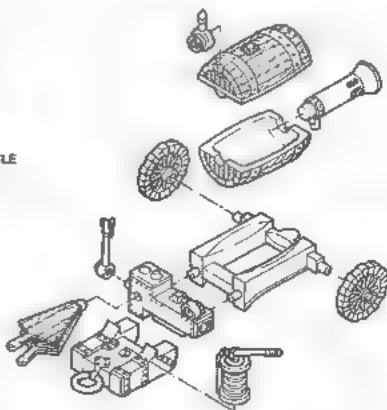
STEAM WHISTLE  
0637/12



LOWER BARREL  
0637/4



INSTRUMENTS PANEL  
0637/9

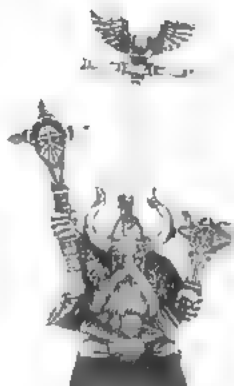




# DWARFS

## RUNE LORD KRAGG THE GRIM

THE COMPLETE KRAGG THE  
GRIM CONSISTS OF:  
1 X KRAGG THE GRIM  
1 X KRAGG'S BANNER



EXAMPLE OF COMPLETED KRAGG THE GRIM



KRAGG'S BANNER  
74364/2



KRAGG THE GRIM  
74354/1

## ENGINEER GUILDMASTER BURLOCK DAMMINSON

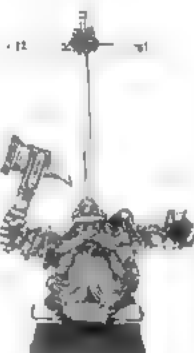
THE COMPLETE BURLOCK  
DAMMINSON CONSISTS OF:  
1 X BURLOCK DAMMINSON  
1 X DAMMINSON'S BANNER



DAMMINSON'S  
BANNER  
74363/2



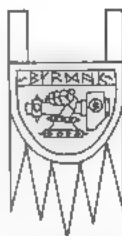
BURLOCK  
DAMMINSON  
74363/1



EXAMPLE OF COMPLETED BURLOCK DAMMINSON



KRAGG THE GRIM'S  
BACK BANNER

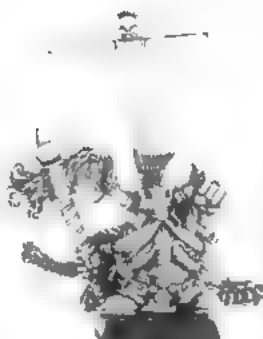


BURLOCK  
DAMMINSON'S  
BACK BANNER

# DWARFS

## UNGRIM IRONFIST THE SLAYER KING

THE COMPLETE  
UNGRIM IRONFIST  
CONSISTS OF:  
1 x UNGRIM IRONFIST  
1 x IRONFIST'S BANNER



EXAMPLES OF COMPLETED UNGRIM IRONFIST



74382/2



UNGRIM IRONFIST  
74382/1

## DWARF KING KAZADOR

THE COMPLETE  
KING KAZADOR  
CONSISTS OF:  
1 x KING KAZADOR  
1 x KAZADOR'S BANNER  
1 x THUNDER HORN



KING KAZADOR'S BANNER  
74381/3

THUNDER HORN  
74381/2



KING KAZADOR  
74381/1



EXAMPLES OF COMPLETED KING KAZADOR



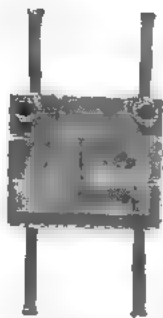
KING KAZADOR'S  
BACK BANNER



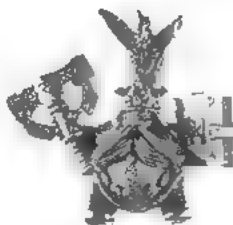
UNGRIM IRONFIST'S  
BACK BANNER



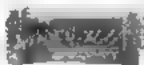
# THRONE OF POWER



THRONE OF POWER  
PLATFORM  
828/1



THORGRIM  
GRUDGEBEARER  
828/5



THRONE OF POWER  
SEAT  
828/4



THRONE OF POWER  
BACK  
828/2



THRONE OF POWER  
BANNER POLE  
820/3



THRONE OF POWER  
BEARER 1  
828/6



THRONE OF POWER  
BEARER 2  
828/7

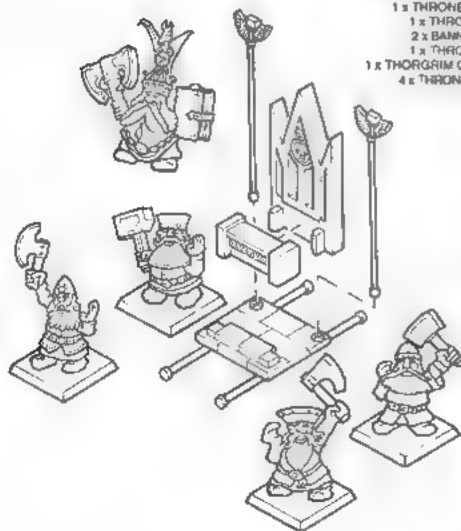


THRONE OF POWER  
BEARER 3  
828/8



THRONE OF POWER  
BEARER 4  
828/9

THE COMPLETE DWARF THRONE OF POWER  
CONSISTS OF  
1 x THRONE PLATFORM  
1 x THRONE BACK  
2 x BANNER POLE  
1 x THRONE SEAT  
1 x THORGRIM GRUDGEBEARER  
4 x THRONE BEARERS



EXAMPLE OF COMPLETED DWARF THRONE OF POWER

## DWARF KING'S THRONE OF POWER

Thorgrim, Dwarf king of Karaz-a-Karak is known as the Grudge Bearer because he keeps his own personal copy of the Dammaz Kron or Book of Grudges with him at all times. In battle Thorgrim recites ancient and damning grudges from the book inflaming the Dwarves with hatred for their enemies, with the result that they become resolute and almost unbreakable in combat.

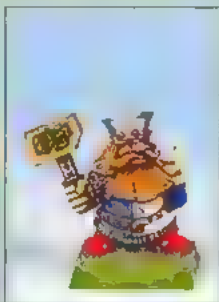
The throne of power is an ancient Dwarf relic which has been used by the kings of Karaz-a-Karak for over four thousand years. Encrusted with countless powerful runes, it confers magical protection upon the king and his throne bearers and is able to heal them from the effects of wounds.



DWARF BANNER  
OF KINGSHIP



THORGRIM'S  
WAR BANNER



THORGRIM'S THRONEBEARERS

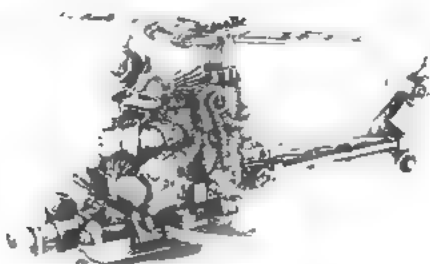


THORGRIM  
GRUDGE BEARER  
KING OF  
KARAZ A KARAK



# DWARFS

## DWARF GYROCOPTER

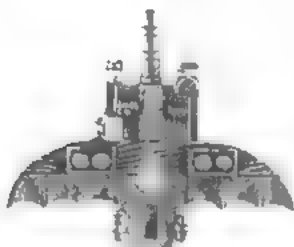


EXAMPLE OF COMPLETED DWARF GYROCOPTER

EACH COMPLETE  
DWARF GYROCOPTER  
CONSISTS OF  
1 x PILOT  
1 x CANNON CHASSIS  
1 x ENGINE  
1 x TAIL  
1 x PROPELLER



PILOT  
0842/1



CANNON CHASSIS  
0842/2



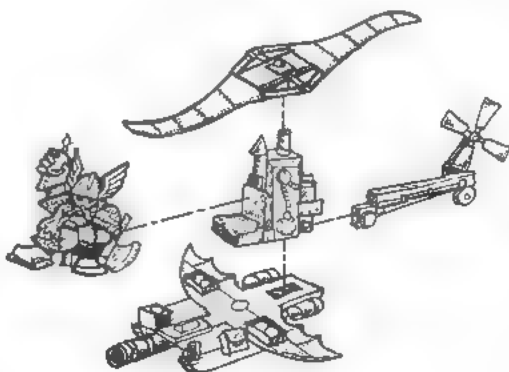
ENGINE  
0842/3



TAIL  
0842/4



PROPELLER  
0842/5



# DWARFS

## GOTREK AND FELIX



**GOTREK  
GURHISSON**  
074380/1



**FELIX  
JAEGER**  
074380/2

## BUGMAN'S DWARF RANGERS



EXAMPLE OF COMPLETED JOSEPH BUGMAN



0840/2

**THE COMPLETE**  
CONSISTS OF:  
1 x BUGMAN  
1 x BUGMAN BANNER



**JOSEPH BUGMAN**  
0840/1



**TROOPER 3**  
0840/7



**TROOPER 2**  
0840/6



**STANDARD BEARER**  
0840/4



**TROOPER 1**  
0840/5



**CHAMPION**  
0840/3

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD

Designed by Michael Perry

## DWARF SLAYERS

Dwarf Slayers seek a heroic demise by hunting out and fighting the largest monsters they can find. They never wear armour, spurning the very idea of self-preservation. They carry an axe. Often a very big axe.

Although driven to seek their death in battle, Slayers are incapable of deliberately fighting to lose, and always enter the fray to win. The most skilled Slayers, the least successful ones in a sense, tend to survive either because they are the toughest, the fastest, or the most determined warriors in the Warhammer world.



A REGIMENT OF DWARF SLAYERS



DAEMON SLAYER



GIANT SLAYER



DRAGON SLAYER



TROLL SLAYERS



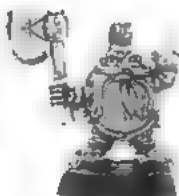
# MARAUDER MINIATURES

# DWARF SLAYERS

## TROLL SLAYERS



TROLL SLAYER 1  
88091/57



TROLL SLAYER 2  
88091/51



TROLL SLAYER 3  
88091/52

## GIANT SLAYERS



GIANT SLAYER 1  
88092/54



GIANT SLAYER 2  
88092/53

## DRAGON SLAYER



DRAGON SLAYER  
88097/55

## DAEMON SLAYER



DAEMON SLAYER  
88088/56





## HAMMERERS



## LONG BEARDS



## IRON BREAKERS



## DWARF CROSSBOWS



**CROSSBOW 1**  
88051/33



**CROSSBOW 2**  
88051/34



**CROSSBOW 3**  
88051/35



**CROSSBOW 4**  
88051/36



**CROSSBOW 5**  
88051/57



**CROSSBOW 6**  
88051/58



**CROSSBOW 7**  
88051/59



**CROSSBOW 8**  
88051/60



**CROSSBOW 9**  
88051/61



**CROSSBOW 10**  
88051/62



**CROSSBOW 11**  
88051/63



**CROSSBOW 12**  
88051/64

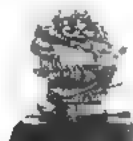


**CROSSBOW 13**  
88001/5



**CROSSBOW 14**  
88001/8

THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLUG-IN CROSSBOW



**CROSSBOW 15**  
88051/38



**CROSSBOW 16**  
88051/37



**CROSSBOW 17**  
88051/39



**CROSSBOW 18**  
88051/40



**PLUG-IN CROSSBOW 1A**  
88051 A

## TROLL SLAYERS



WITH SWORD  
88091/8



WITH MACE 1  
88091/9



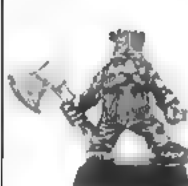
WITH AXE 1  
88091/10



WITH HAMMER  
88091/6



WITH AXE 2  
88091/7



WITH AXE 3  
88091/5



WITH TWO SWORDS  
88091/1



WITH MACE 2  
88091/2



WITH FLAIL  
88091/3



WITH TWO HANDED AXE  
88091/4

## THUNDERERS



THUNDERER 1  
88096/27



THUNDERER 2  
88096/28



THUNDERER 3  
88096/29



THUNDERER 4  
88096/30



THUNDERER 5  
88096/35



THUNDERER 6  
88096/36



THUNDERER 7  
88096/37



THUNDERER 8  
88096/38



THUNDERER 9  
88096/39



THUNDERER 10  
88096/40

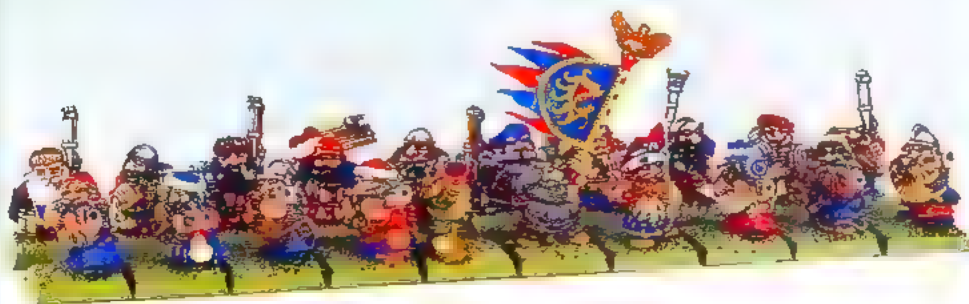


THUNDERER 11  
88096/41

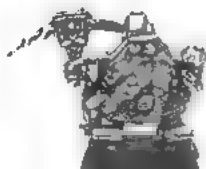


THUNDERER 12  
88096/42

# DWARF THUNDERERS



## DWARF MINER COMMAND



**LEADER**  
88045/3



**STANDARD BEARER**  
88045/1



88045/2

## DWARF MINERS



**DWARF MINER 1**  
88044/1



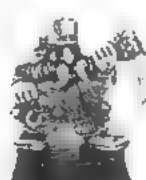
**DWARF MINER 2**  
88044/2



**DWARF MINER 3**  
88044/3



**DWARF MINER 4**  
88044/4



**DWARF MINER 5**  
88044/5

# UNDEAD

## SKELETON HORSEMEN



**SKELETON HORSEMAN**  
74519/4



**SKELETON HORSEMAN  
WITH AXE**  
74519/2



**SKELETON HORSEMAN  
WITH SWORD**  
74519/1



**SKELETON HORSEMAN  
WITH SPEAR**  
74519/3

THESE MODELS ARE SUPPLIED WITH PLASTIC SHIELDS WHERE APPROPRIATE AND A PLASTIC SKELETON STEED SPRUE AS STANDARD



EXAMPLES OF COMPLETED SKELETON HORSEMEN

# UNDEAD

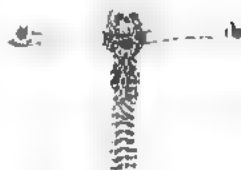
## DIETER HELSNICHT ON MANTICORE



THE COMPLETED DIETER  
HELSNICHT ON MANTICORE  
CONSISTS OF

- 1 x BANNER TOP
- 1 x DIETER HELSNICHT LEGS
- 1 x DIETER HELSNICHT BODY
- 1 x MANTICORE HEAD
- 1 x MANTICORE LEFT BODY
- 1 x MANTICORE RIGHT BODY
- 1 x BACK LEG
- 1 x FRONT PAW
- 1 x MANTICORE TAIL
- 1 x LEFT WING
- 1 x RIGHT WING

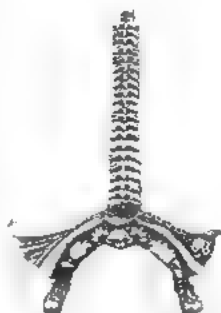
EXAMPLE OF COMPLETED DIETER HELSNICHT ON MANTICORE



BANNER TOP  
0518/3



DIETER HELSNICHT BODY  
0518/1



DIETER HELSNICHT LEGS  
0518/2



# UNDEAD



LEFT WING  
0610/5



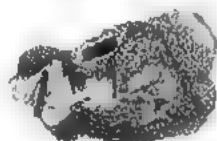
RIGHT WING  
0610/6



MANTICORE HEAD  
0518/4



MANTICORE TAIL  
0518/9



MANTICORE RIGHT BODY  
0518/8



MANTICORE LEFT BODY  
0518/5



MANTICORE BACK LEG  
0518/7



MANTICORE FRONT PAW  
05 8/8

## GHOULS



GHOUL 1  
74522/1



GHOUL 2  
74522/2



GHOUL 3  
74522/3



GHOUL 4  
74522/4



GHOUL 5  
74522/5



GHOUL 6  
74522/6



GHOUL 7  
74522/7



GHOUL 8  
74522/8



GHOUL 9  
74522/9



# UNDEAD

## ZOMBIES

THESE FIGURES ARE SUPPLIED WITH PLASTIC SHIELDS WHERE APPROPRIATE



ZOMBIE STANDARD BEARER 1  
74514/1



ZOMBIE MUSICIAN  
74514/2



ZOMBIE STANDARD BEARER 2  
74514/3



ZOMBIE 1  
74515/5



ZOMBIE 2  
74515/13



ZOMBIE 3  
74515/9



ZOMBIE 4  
74515/7



ZOMBIE 5  
74515/11



ZOMBIE 6  
74515/8



ZOMBIE 7  
74515/10



ZOMBIE 8  
74515/6



ZOMBIE 9  
74515/12



ZOMBIE 10  
74515/4



ZOMBIE 11  
74515/2



ZOMBIE 12  
74515/3



ZOMBIE 13  
74515/1

# UNDEAD

## SKELETON COMMAND



**SKELETON STANDARD  
BEARER 1**  
74516/7



**SKELETON STANDARD  
BEARER 2**  
74516/5



**SKELETON STANDARD  
BEARER 3**  
74516/6



**SKELETON DRUMMER 1**  
74516/2

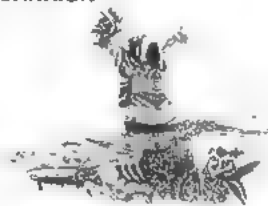


**SKELETON HORNBLOWER**  
74516/1



**SKELETON DRUMMER 2**  
74516/3

## CARRION



**EXAMPLE OF COMPLETED CARRION**



**CARRION HEAD 1**  
88420/3



**CARRION HEAD 2**  
88420/4



**CARRION HEAD 3**  
88420/5



**CARRION WINGS**  
88420/2



**CARRION BODY**  
88420/1



**CARRION RIDER 1**  
88420/7



**CARRION RIDER 2**  
88420/6

**THE COMPLETED CARRION  
CONSISTS OF**  
1 x CARRION RIDER  
1 x CARRION HEAD  
1 x CARRION BODY  
1 x CARRION WINGS

# MUMMIES

Preserved beyond death by potent magic and reeking of the natron and sulphur of the embalmer's parlour, Mummies are amongst the most powerful, of all Undead creatures. Although slow moving, Mummies are immensely powerful and almost impossible to destroy.



MUMMIES



AN UNDEAD HOST MARCHES TO WAR.

# UNDEAD

## MUMMIES



MUMMY 2  
74510/4



MUMMY 1  
74510/3



74510/2



MUMMY 4  
74510/6



MUMMY 5  
74510/7



MUMMY 6  
74510/1



MUMMY 7  
74510/8



MUMMY 8  
74510/5

## WRAITHS



WRAITH 6  
74518/3



WRAITH 7  
74518/7



WRAITH 5  
74518/5



WRAITH 8  
74518/6



WRAITH 4  
74518/4



WRAITH 1  
74518/1



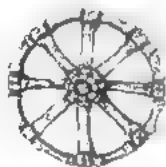
WRAITH 7  
74518/2



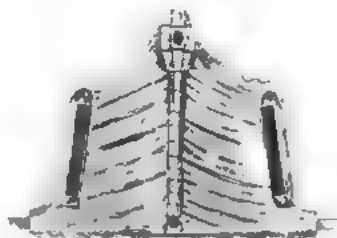
WRAITH 1  
74518/3

# UNDEAD

## LICHE KING'S CHARIOT



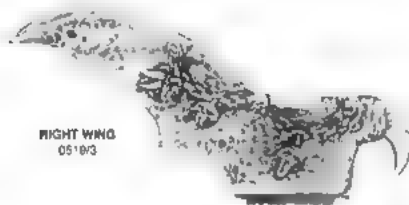
WHEEL  
0519/9



CHARIOT BASE  
0519/2



LECTERN  
0519/7



RIGHT WING  
0519/3



LEFT WING  
0519/4



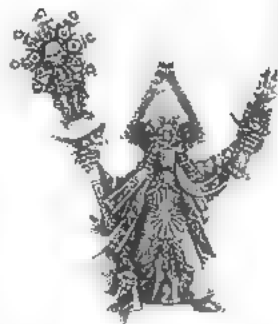
YOKE  
0519/6



HAFT  
0519/5



BANNER  
0519/8



ARKHAN THE BLACK  
0519/1



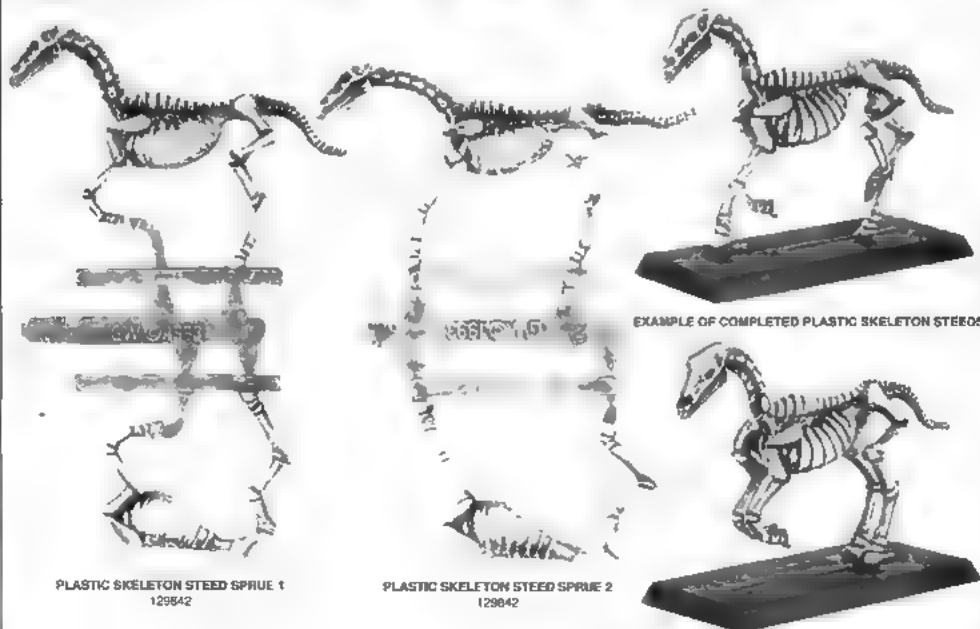
# UNDEAD

## LICHE KING'S CHARIOT



THE COMPLETED LICHE KING'S  
CHARIOT CONSISTS OF  
1 x ARKHAN THE BLACK  
1 x CHARIOT BASE  
1 x LECTERN  
1 x CHARIOT HAFT  
1 x BANNER  
1 x LEFT WING  
1 x RIGHT WING  
2 x YOKE  
2 x WHEEL  
4 x PLASTIC SKELETON STEEDS

EXAMPLE OF COMPLETED LICHE KING'S CHARIOT



PLASTIC SKELETON STEED SPRUE 1  
129642

PLASTIC SKELETON STEED SPRUE 2  
129642

EXAMPLE OF COMPLETED PLASTIC SKELETON STEEDS

# UNDEAD

## WIGHTS

THESE FIGURES ARE SUPPLIED WITH PLASTIC SHIELDS WHERE APPROPRIATE



WIGHT 1  
74517/4



WIGHT 2  
74517/3



WIGHT 3  
74517/2



WIGHT 4  
74517/1



WIGHT 5  
74517/7



WIGHT 6  
74517/5



WIGHT 7  
74517/8



WIGHT 8  
74517/6

## VAMPIRE LORD

LORD CONSISTS OF  
1 x VAMPIRE LORD BODY  
1 x CLOAK



VAMPIRE LORD BODY  
74520/1



CLOAK  
74520/2



EXAMPLE OF COMPLETED VAMPIRE LORD

## NECROMANCER



NECROMANCER  
74521/1

## GHOST



GHOST  
GH1

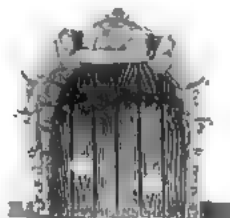
# GOBLINS

## CHIEFTAIN GROM'S GOBLIN WAR CHARIOT

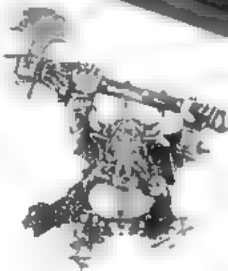
THE COMPLETE  
CHIEFTAIN GROM'S WAR CHARIOT  
CONSISTS OF  
1 x NIBLET  
1 x CHARIOT BASE  
1 x CHARIOT HAFT  
2 x CHARIOT YOKES  
1 x SKULL YOKE HEAD  
1 x GROM THE PAUNCH  
2 x SOLID PLASTIC WHEELS  
3 x PLASTIC WOLVES



EXAMPLE OF COMPLETED GOBLIN WAR CHARIOT



CHARIOT BASE  
0844/6



GROM THE PAUNCH  
0844/1



NIBLET  
0844/2



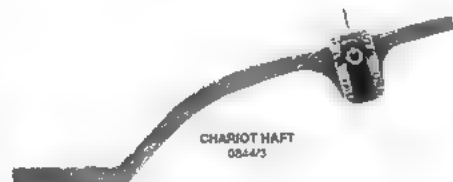
CHARIOT YOKE  
0844/4



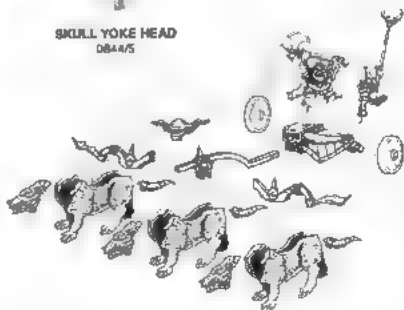
SOLID PLASTIC WHEEL  
100550



SKULL YOKE HEAD  
0844/5



CHARIOT HAFT  
0844/3



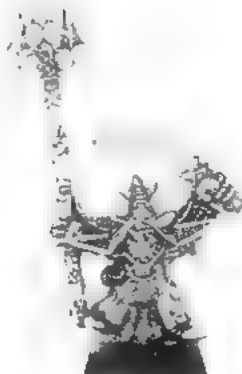


# NIGHT GOBLINS

## SKARSNIK AND GOBBLA



GOBBLA  
75425/2



SKARSNIK  
75425/1

## SQUIG HOPPERS



NIGHT GOBLIN  
SQUIG HOPPER 4  
75440/4



NIGHT GOBLIN  
SQUIG HOPPER 3  
75440/3



NIGHT GOBLIN  
SQUIG HOPPER 2  
75440/2



NIGHT GOBLIN  
SQUIG HOPPER 1  
75440/1

## CAVE SQUIGS AND HUNTERS



CAVE SQUIG 1  
075469/2



CAVE SQUIG 2  
075469/3



CAVE SQUIG 3  
075469/4



NIGHT GOBLIN  
SQUIG HUNTERS 1  
075469/1



CAVE SQUIG 4  
075469/6



CAVE SQUIG 5  
075469/7



CAVE SQUIG 6  
075469/8



CAVE SQUIG 7  
075469/9



NIGHT GOBLIN  
SQUIG HUNTERS 2  
075469/5

# NIGHT GOBLINS

## FANATICS



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 1  
075420/1



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 2  
075420/2



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 3  
075420/3



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 4  
075420/4



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 5  
075420/5



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 6  
075420/6

## CLUBBERS



CLUBBER 1  
075457/3



CLUBBER 2  
075457/4

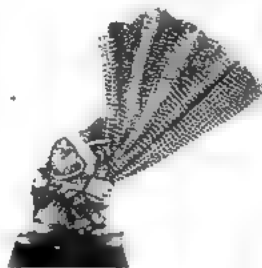


CLUBBER 3  
75457/6

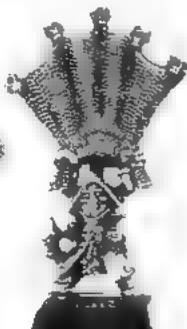


CLUBBER 4  
75457/5

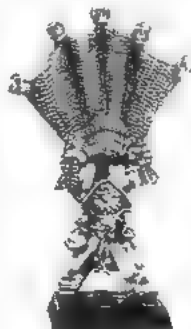
## NETTERS



NETTER 1  
074557/7



NETTER 2  
074557/8



NETTER 3  
074557/2



NETTER 4  
074557/1

# GOBLINS



## WOLF RIDERS

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS  
AND A PLASTIC WOLF SPRUE AS STANDARD



**BOSS**  
88260/1



**BIG BOSS**  
88260/2



**HORN BLOWER**  
88260/3



**BANNER BEARER**  
88260/4



**WITH SPIKED CLUB AND SHIELD**  
88260/5



**WITH SWORD AND SHIELD 1**  
88260/7



**WITH AXE AND SHIELD**  
88260/8



**WITH SWORD AND SHIELD 2**  
88260/8



**ARCHER 1**  
88260/9



**ARCHER 2**  
88260/11



**ARCHER 3**  
88260/12



**ARCHER WITH SWORD**  
88260/5



**WITH SPEAR 1**  
8831/1



**WITH SPEAR 2**  
8831/2



**WITH SPEAR 3**  
8831/3



**WITH SPEAR 4**  
8831/4



EXAMPLES OF COMPLETED GOBLIN WOLF BOYZ



# OGRES

## OGRES



WITH MACE  
074930/5



WITH TWO HANDED MACE  
074930/5



WITH AXE AND SPIKE  
074930/4



WITH SPIKED CLUB  
074930/6



EXAMPLE OF COMPLETED OGRE STANDARD BEARER



STANDARD  
74930/2

### THE COMPLETED OGRE

CONSISTS OF:  
1 x STANDARD  
1 x STANDARD BEARER



STANDARD BEARER  
74930/1

# ORCS

## BLACK ORC COMMAND



BANNER TOP  
75260/4

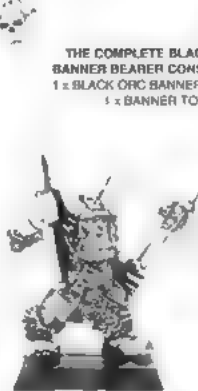
THE COMPLETE BLACK ORC  
BANNER BEARER CONSISTS OF:  
1 x BLACK ORC BANNER BEARER  
1 x BANNER TOP



BLACK ORC BOSS  
75260/2



BLACK ORC DRUMMER  
75260/5

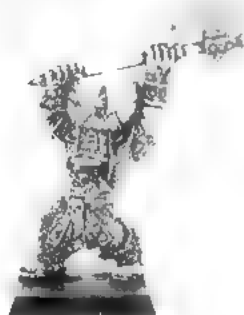


BLACK ORC BANNER BEARER  
75260/3



BLACK ORC BIG BOSS  
75260/1

## BLACK ORCS



BLACK ORC WITH AXE 1  
75255/4



BLACK ORC WITH AXE 2  
75255/5



BLACK ORC WITH AXE 3  
75255/6



BLACK ORC WITH  
AXE AND CLEAVER 1  
75255/3



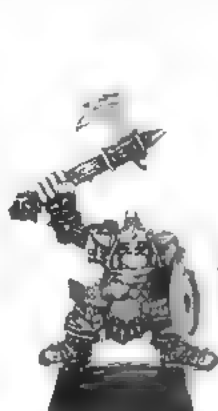
BLACK ORC WITH  
AXE AND CLEAVER 2  
75255/2



BLACK ORC WITH  
AXE AND SWORD  
75255/1

# ORCS

## ORC COMMAND GROUP



CHAMPION 1  
075235/1



STANDARD BEARER 1  
075236/3



DRUMMER 1  
075235/2

## GORFANG ROTGUT



075240/1

## ORC BIG'UNS



BIG UN  
WITH SPEAR 1  
075230/1



BIG UN  
WITH SPEAR 2  
075230/2



BIG UN  
WITH SPEAR 3  
075230/3



BIG UN  
WITH SWORD 1  
075230/4



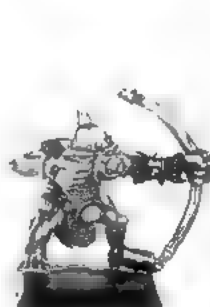
BIG UN  
WITH SWORD 2  
075230/5



BIG UN  
WITH AXE  
075230/6



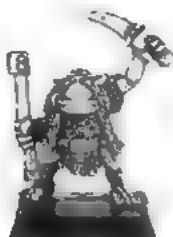
BIG UN  
WITH MACE  
075230/7



BIG UN  
WITH BOW  
075230/8

# ORCS

## ORC BOYZ



ORC WITH  
AXE AND DAGGER 1  
075220/1



ORC  
WITH SWORD 1  
075220/2



ORC  
WITH AXE 1  
075220/3



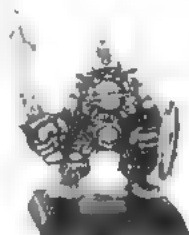
ORC  
WITH SPIKY CLUB 1  
075220/4



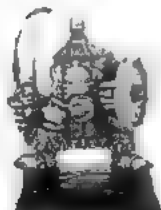
ORC  
WITH SWORD 2  
075220/5



ORC  
WITH SWORD 3  
075220/6



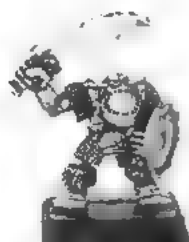
ORC  
WITH SWORD 4  
075220/7



ORC  
WITH SWORD 5  
075220/8



ORC  
WITH SWORD 6  
075220/9

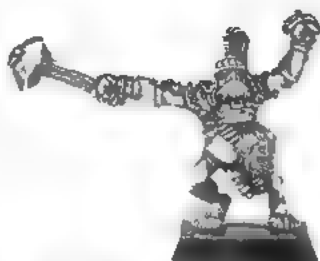


ORC  
WITH SWORD 7  
075220/10



# SAVAGE ORCS

## COMMAND FIGURES



SAVAGE ORC  
BIG BOSS 1  
075250/2



SAVAGE ORC  
BIG BOSS 2  
075250/9



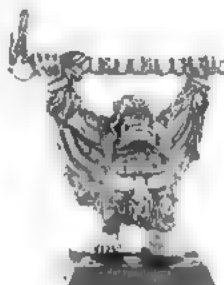
SAVAGE ORC  
BANNER BEARER 2  
075250/7



SAVAGE ORC  
BANNER BEARER 1  
075250/5



SAVAGE ORC  
SHAMAN 1  
075250/3



SAVAGE ORC  
SHAMAN 2  
075250/10



SAVAGE ORC  
BOSS 1  
075250/1



SAVAGE ORC  
BOSS 2  
075250/8



SAVAGE ORC  
DRUMMER  
075250/8



SAVAGE ORC  
HORN BLOWER  
075250/4

# SAVAGE ORCS

## ARRER BOYZ



SAVAGE ORC  
WITH BOW AND HAMMER  
075210/1



SAVAGE ORC  
WITH BOW 1  
075210/2



SAVAGE ORC  
WITH BOW 2  
075210/3



SAVAGE ORC  
WITH BOW 3  
075210/4



SAVAGE ORC  
WITH BOW 4  
075210/5



SAVAGE ORC  
WITH BOW 5  
075210/6



SAVAGE ORC  
WITH BOW 6  
075210/7



SAVAGE ORC  
WITH BOW 7  
075210/8



SAVAGE ORC  
WITH BOW 8  
075210/9



SAVAGE ORC  
WITH BOW 9  
075210/10



SAVAGE ORC  
WITH BOW 10  
075210/11



SAVAGE ORC  
WITH BOW 11  
075210/12



SAVAGE ORC  
WITH BOW 12  
075210/13



SAVAGE ORC  
075210/14



SAVAGE ORC  
WITH BOW 13  
075210/15



SAVAGE ORC  
WITH BOW 14  
075210/16

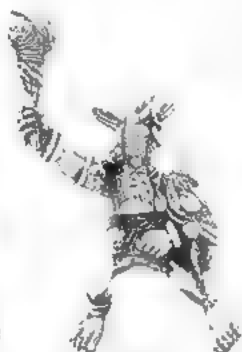
# SAVAGE ORCS

## COMMAND

THESE FIGURES ARE SUPPLIED WITH A PLASTIC BOAR SPRUE AND THE APPROPRIATE PLASTIC SHIELDS AS STANDARD



**HORNBLOWER**  
75206/4



**BOSS**  
75206/1



**STANDARD BEARER**  
75206/2



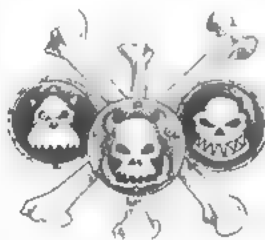
**BANNER HEAD**  
75206/3

THE COMPLETED SAVAGE ORC BANNER BEARER CONSISTS OF  
1 x BANNER BEARER  
1 x BANNER HEAD  
1 x PLASTIC BOAR SPRUE

## BOARBOYZ



**BOARBOY 1**  
75205/2



**BOARBOY 2**  
75205/1



EXAMPLES OF COMPLETED SAVAGE ORC BOARBOYZ

# MIGHTY EMPIRES



**MIGHTY EMPIRES  
GREAT CANNON**  
075094/7



**MIGHTY EMPIRES  
TEMPLE**  
075094/1



**BATTERING RAM**  
075094/8



**MIGHTY EMPIRES  
SIEGE TOWER**  
075094/5



075094/4



**STONE CIRCLE**  
075094/3



**MIGHTY EMPIRES**  
075094/2



**BRIDGE 1**  
075101/2



**BRIDGE 2**  
075101/3



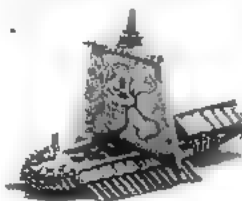
**SKELETON ARMY**  
075101/7



075101/1



**NECROPOLIS**  
075101/6



**COMPLETE PIRATE SHIP**

THE COMPLETE PIRATE  
SHIP CONSISTS OF  
1 x PIRATE SHIP SAIL  
1 x PIRATE SHIP HULL



**PIRATE SHIP SAIL**  
075101/5



**PIRATE SHIP HULL**  
075101/4

# ARCANE ARCHITECTURE



ARCANE DOOR  
079717/1



SINGLE DOOR  
079717/2



WINDOW 2  
079717/4



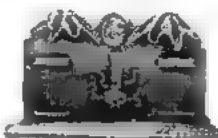
WINDOW 1  
079717/5



WINDOW 3  
079717/6



WINDOW 4  
079717/8



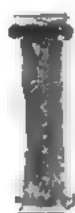
HEAD STONES 2  
079717/20



COLUMN 1  
079717/7



COLUMN 2  
079717/8



COLUMN 3  
079717/9



COLUMN 4  
079717/10



COLUMN  
WITH GARGOYLE  
079717/12



HUGE  
CANDLESTICK  
079717/11



HEAD STONES 1  
079717/19



GRAVE STONES 1  
079717/16



GRAVE STONE 4  
079717/18



GRAVE 1  
079717/21



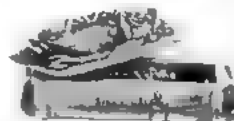
GRAVE 2  
079717/22



GRAVE STONES 2  
079717/16



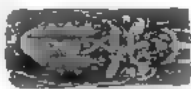
GARGOYLE 1  
079717/13



COMPLETE SARCOPHAGUS 1



COMPLETE SARCOPHAGUS 2



SARCOPHAGUS 1 LID  
079717/24



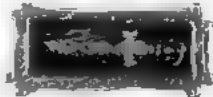
SARCOPHAGUS 2 LID  
079717/23



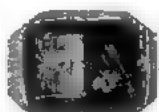
GRAVE STONES 3  
079717/17



GARGOYLE 2  
079717/14



SARCOPHAGUS 1  
079717/25



SARCOPHAGUS 2  
079717/25

# COMPLETE ARMIES

The following pages contain a selection of Warhammer Fantasy Battle, Warhammer 40,000 and Space Marine armies. Each army may be ordered separately, please contact Games Workshop Mail Order for details.

## WARLORD QUEEK'S SKAVEN SWARM

2998 Point Army



## TECLIS'S HIGH ELF PATROL

3003 Point Army



## GORBLUM'S ORC AND GOBLIN HORDE

2003 Point Army



## LORD BZAARK'S CHAOS DWARF ARMY

2950 Point Army





## **CAPTAIN TYCHO'S BLOOD ANGELS**

1522 Point Army



## **WARBOSS MAGROT'S ORK HORDE**

1518 Point Army





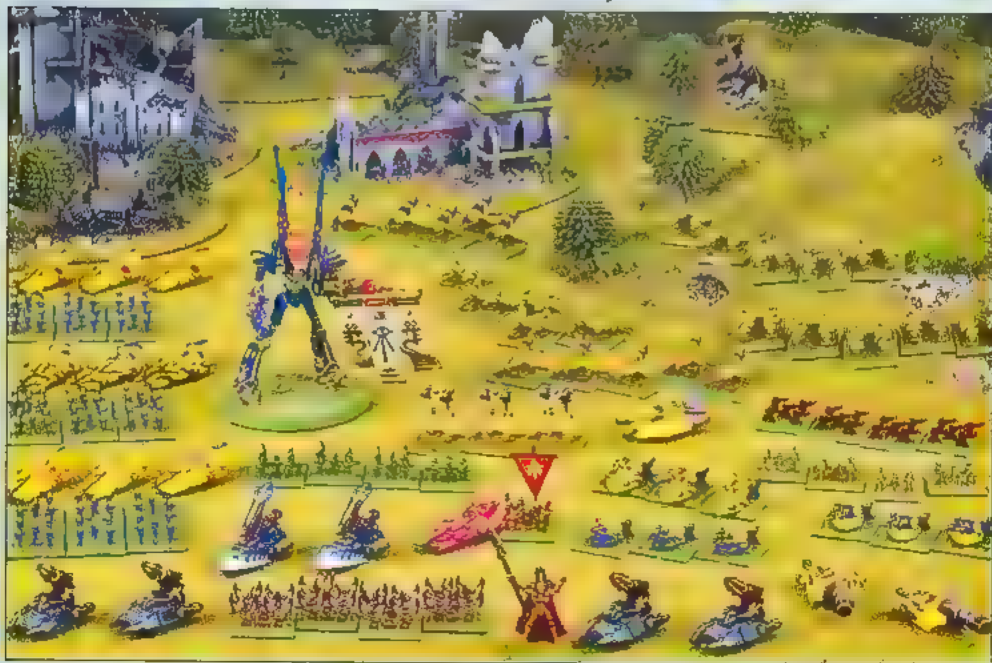
# CHAOS RENEGADES

5000 Point Army



# ELDAR WARHOST OF THE ALAITOC CRAFTWORLD

4000 Point Army



# THE IMPERIAL GUARD OF BARBARIUS PRIME

4000 Point Army



# SQUIGBREFF'S ORK HORDE

4000 Point Army



# WARHAMMER

## 40,000



## BATTLES IN THE WAR-TORN HORROR OF THE FAR FUTURE

The new boxed Warhammer 40,000 game contains 80 new plastic Citadel Miniatures (20 Space Marines, 20 Space Orks and 40 Gretchin with Autoguns), a comprehensive Rulebook, a Wargear Equipment Book, the Codex Imperialis background book, a Scenario booklet, plus full-colour burst templates, counters, fast playsheet and 20 card scenic buildings. Also included in the box are Wargear, Mission, Vehicle and Dreadnought cards, Squad data and Weapons reference cards, a full-colour guide to painting the models, ten ordinary dice and four special dice for moderating heavy weapons and artillery fire.



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WARHAMMER 40,000

# DARK MILLENNIUM



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WARHAMMER  
40,000

**D**ark Millennium brings the full range of deadly fighting machines, devastating psykers and exotic wargear to the Warhammer 40,000 game.

The box contains over twenty full colour vehicle datasheets including everything from bikes to battle tanks and dreadnoughts. Special rules and psychic disciplines are detailed for each of the major races. Dark Millennium also contains dozens more templates and Wargear cards for you to equip your specialist troops with and two sets of two new Mission cards - Witch Hunt and Guerrilla War, and a deck of eighteen strategy cards to help you to defeat your enemies and emerge the victor!



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Games  
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# WARHAMMER

40,000

## CODEX SPACE WOLVES



### THE SPACE WOLVES

In ages past the mighty Primarch Leman Russ led the Space Wolves Chapter of Space Marines. Never was there a warrior as fierce as Leman Russ, and never were there Space Marine Warriors as headstrong and battle-keen as the Space Wolves. This invaluable companion to the Warhammer 40,000 game describes the armies of the Space Wolves Chapter in complete detail.

### THE MIGHT OF THE SPACE WOLVES

The creation of the Space Wolves in the days of the Primarch Leman Russ is described together with their forbidding homeworld, the icy planet of Fenris.

### ORGANISATION AND SPECIAL RULES

Organisational details and special rules are provided for the Space Wolves, including details of the Long Fangs, Grey Hunters, and Blood Claws.

### ARMY LIST

A complete army list for the Space Wolves Chapter is given including special characters such as Njal Stormcaller, Ulrik the Slayer, Ragnar Blackmane and Logan Grimnar.



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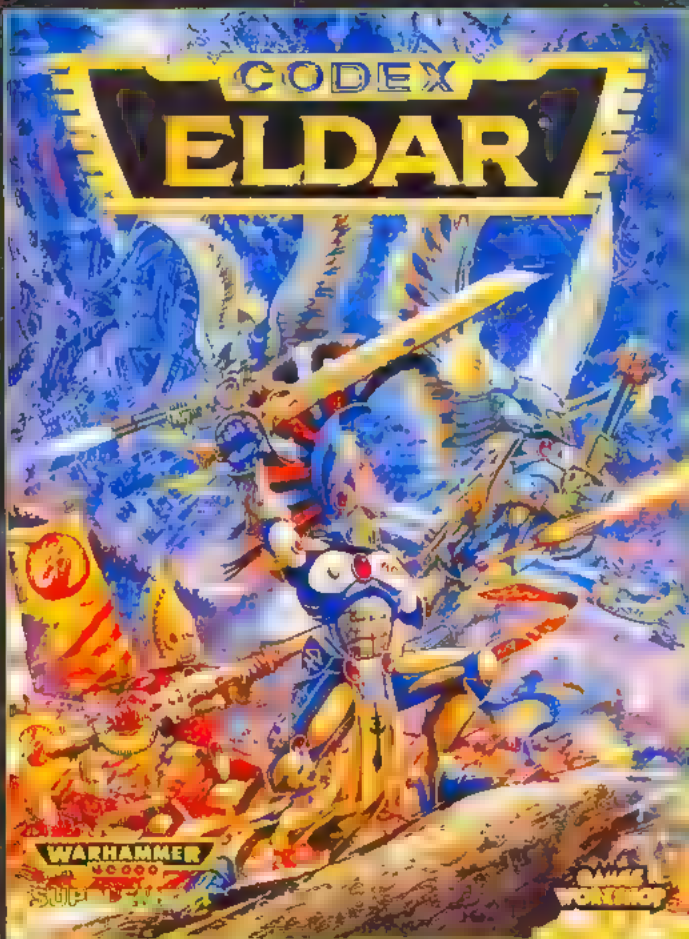
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# WARHAMMER

40000

## CODEX ELDAR



### THE ELDAR

This essential companion to the Warhammer 40,000 game describes the history and armies of the Eldar in complete detail.

### THE ANCIENT CIVILISATION OF THE ELDAR

The rise and fall of the Eldar race is described in full, together with the advanced technologies of psychic engineering, the limitless energies of the Infinity Circuit and the mysteries of the Eldar Paths.

### SPECIAL RULES

Full game rules are provided for all the Eldar weapons, vehicles and wargear, including: Wraith Cannon, the Wailing Doom, the Laser Lance, Vibro-cannon, Vyper Jetbikes, the Sword of Asur and much more.

### ARMY LIST

The book features a detailed army list for the Eldar army covering the diverse Aspect Warriors, the Harlequins, Pirates, Exodite Dragon Knights, Wraith-Guard plus many more war machines and warriors.

### ‘EAVY METAL

This volume also contains many full-colour uniform guides and Eldar miniatures painted by the Games Workshop ‘Eavy Metal team.



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# EAVY METAL

## PAINTING GUIDES

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The first of the 'Eavy Metal series, the 'Eavy Metal Painting Guide is the definitive volume on painting Citadel Miniatures. It covers everything from setting up your work area and applying basic procedures, through to advanced painting and special techniques, including glazing and blending.



The Warhammer 40,000 Painting Guide is the second volume in the series, and the most comprehensive guide published about painting Warhammer 40,000 miniatures. It includes painting techniques and colour schemes for all of the different races and character models of the 41st millennium.

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# WARHAMMER

## WARHAMMER ARMIES UNDEAD



### THE UNDEAD

In the Warhammer World the dead do not rest easy. Vampires lurk in haunted castles in the sinister forests of Sylvania. Necromancers seek to escape their mortality by searching for forbidden knowledge within the pages of accursed books. In lost cities buried beneath the desert sands of the Land of the Dead, the Tomb Kings rule over legions of corpses, their servants in death as they were in life. And behind all of this towers the ancient shadowy figure of Lord Nagash – the Great Necromancer, once human but now powerful enough to rival the Gods themselves.

This essential supplement for the Warhammer game describes the armies of the Undead in complete detail. The book contains a full history of the Undead together with an army list that includes rules for all the Undead creatures, characters, warriors and war

machines. There are also a set of 10 new Necromantic Magic spell cards as well as over a dozen new Magic Item cards and an exciting Undead scenario – Revenge of the Doomlord.

Warhammer Armies books for the Empire, Dwarfs, Orcs and Goblins, High Elves and Skaven are also available along with the Warhammer Battle Magic supplement.



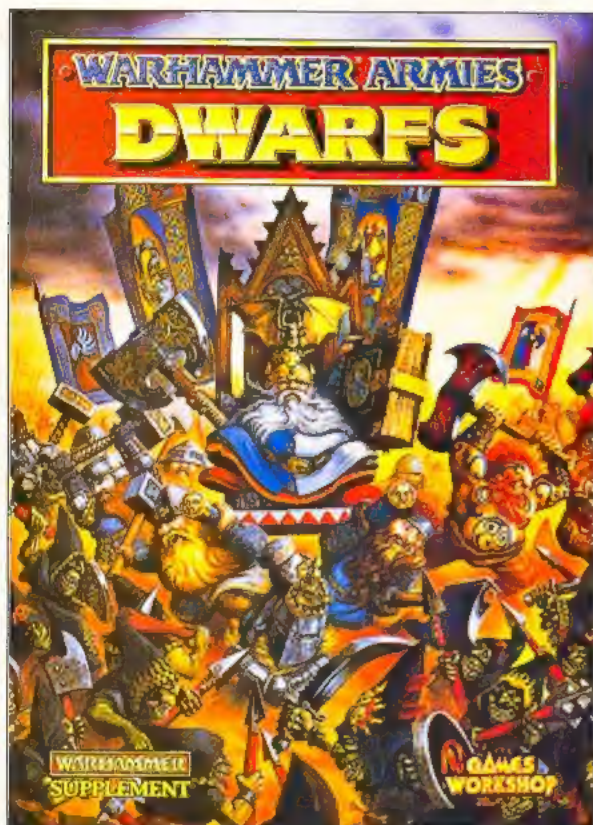
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# WARHAMMER



Each fully illustrated volume in the Warhammer Armies series is packed with background, history, special rules and a complete army list. With detailed, full-colour painting guides, these books form the essential reference collection for all Warhammer gamers.

## WARHAMMER ARMIES DWARFS

Renowned as battle-hardened warriors, Dwarfs have endured centuries of war and conquest to establish their mighty Empire among the Worlds Edge Mountains. This supplement describes the Dwarfs' Empire and history, from the great days of the Ancestor Gods to the sorry times of the present. It includes details of the Dwarfs' language, their music, writing, and magic runes.

The Dwarf army list includes details about Runesmiths, Hammerers, Iron Breakers, Long

Beards, Thunderers, Slayers, Cannons, Organ Guns, Flame Cannons, and more warriors and war machines. A full list is provided for Dwarf heroes past and present, including Ungrim Ironfist the Slayer King of Karak Kadrin, Thorgrim Grudgebearer the High King of Karaz-a-Karak, the renowned Slayer Gotrek Gurnisson and Joseph Bugman Dwarf Master Brewer.

Special rules include details of the game rules for all Dwarf war machines and warriors including the Flame Cannon, Organ Gun, Slayers, and Runesmiths. A complete new magic rune system is described allowing Dwarfs to build their own powerful magic weapons, armour, standards, war machines and talismans.

In addition Lord Duregar leads a Dwarf army into a ferocious battle against Orcs and Night Goblins at the very gates to the ancient stronghold of Karak Eight Peaks — a new Warhammer scenario.



# WARHAMMER

## WARHAMMER ARMIES SKAVEN



### THE SKAVEN

The vile and malevolent Skaven gnaw through the roots of the Old World like a malignant cancer. From their sprawling capital of ancient evil, Skavenblight, their Under-Empire spreads ever outward as seething hordes of vicious rat-men lie waiting to bring the final apocalypse down upon the unsuspecting realms of men.

Hidden from the eyes of men black-clad assassins slink through the sewers, rabid Plague Monks brew magical pestilences, insane Warlock Engineers build their devastating weapons of mass destruction and foul Packmasters mutate warped and deadly war-beasts to unleash upon their foes.

Through the ancient and evil Lords of Decay the Horned Rat himself, dark god of the Skaven race, cynically guides his children to their ultimate destiny of complete mastery of the entire world!

This indispensable supplement for the Warhammer game of fantasy battles describes the Skaven race and their unspeakable horror in complete and exhaustive detail.

The Empire, Dwarfs, High Elves, and Orc & Goblin armies books are also available along with the Warhammer Battle Magic supplement.

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**CITADEL<sup>®</sup>  
MINIATURES**

# CITADEL MINIATURES



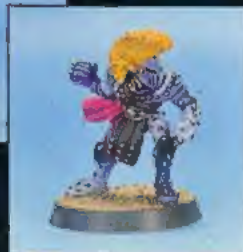
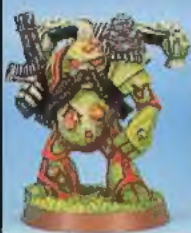
## CATALOGUE



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MINIATURES

The third volume of the Citadel Miniatures Catalogue updates the vast Warhammer and Warhammer 40,000 miniature ranges covered in the previous two volumes. It also includes the complete Epic Space Marine range, a section on Marauder Miniatures and all the latest Games Workshop games and supplements.





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